

A L I E N



Pack 07

BUILD INSTRUCTIONS

**STAGE 45: THE RIGHT HAND
AND THE SKULL (II)**

**STAGE 46: THE RIGHT HAND
AND THE SKULL (III)**

STAGE 47: THE RIGHT ARM (I)

STAGE 48: THE RIGHT ARM (II)

STAGE 49: THE RIGHT ARM (III)

STAGE 50: THE RIGHT ARM (IV)

STAGE 51: THE RIGHT ARM (V)

STAGE 52: THE LEFT HAND (I)



Before you start...

To help you get the best out of building the Xenomorph, we've prepared a modellers checklist with hints, tips and advice from our expert. The information below is aimed at making your build as enjoyable and professional as possible right from the start.

Make sure you have good ventilation when using adhesives and to replace caps firmly.

Always use the correct adhesives and always follow manufacturers guidance.

Apply glue sparingly and use a cocktail stick to apply so that you don't use too much nor apply the glue too heavily.

Work in a well lit area. Use an anglepoise lamp or similar on your work bench to ensure you have good light whenever you're at work.

Organise storage – stackable, labeled containers like old clean takeaway or ice-cream plastic tubs with lids are perfect. Small parts which may not be needed until a later stage should be kept in clear plastic and labeled bags.

Use masking tape to hold parts temporarily in place.

Only use the correct size screwdriver that fits the screw head firmly.

Cut parts from a sprue (framework) with side cutters or a craft knife. Side cutters tend to be easiest.

Use a magnet to help find screws that have fallen on the floor.

Leave parts in the paper bags supplied until they are needed. You can write a note of the stage and part on the paper bag too.

If a screw is tight, try turning a half turn forwards followed by a quarter turn backwards. Also, it can sometimes help to temporarily fit a screw into its hole before assembling the parts.

But most of all, enjoy your build!



WARNING: Some parts are assembled using magnets. These magnets can cause serious injury if they are swallowed. Keep away from children. If you suspect a magnet has been swallowed, seek medical help straight away.

All parts belong to a kit. Collectors item for adults.

Not suitable for children under 14.

Some parts may have sharp edges, please handle them with care.

The installation of electronic parts must always be carried out by an adult. When replacing batteries, use the same type of batteries.

Please ensure that the battery compartment is securely fastened before you use the model.

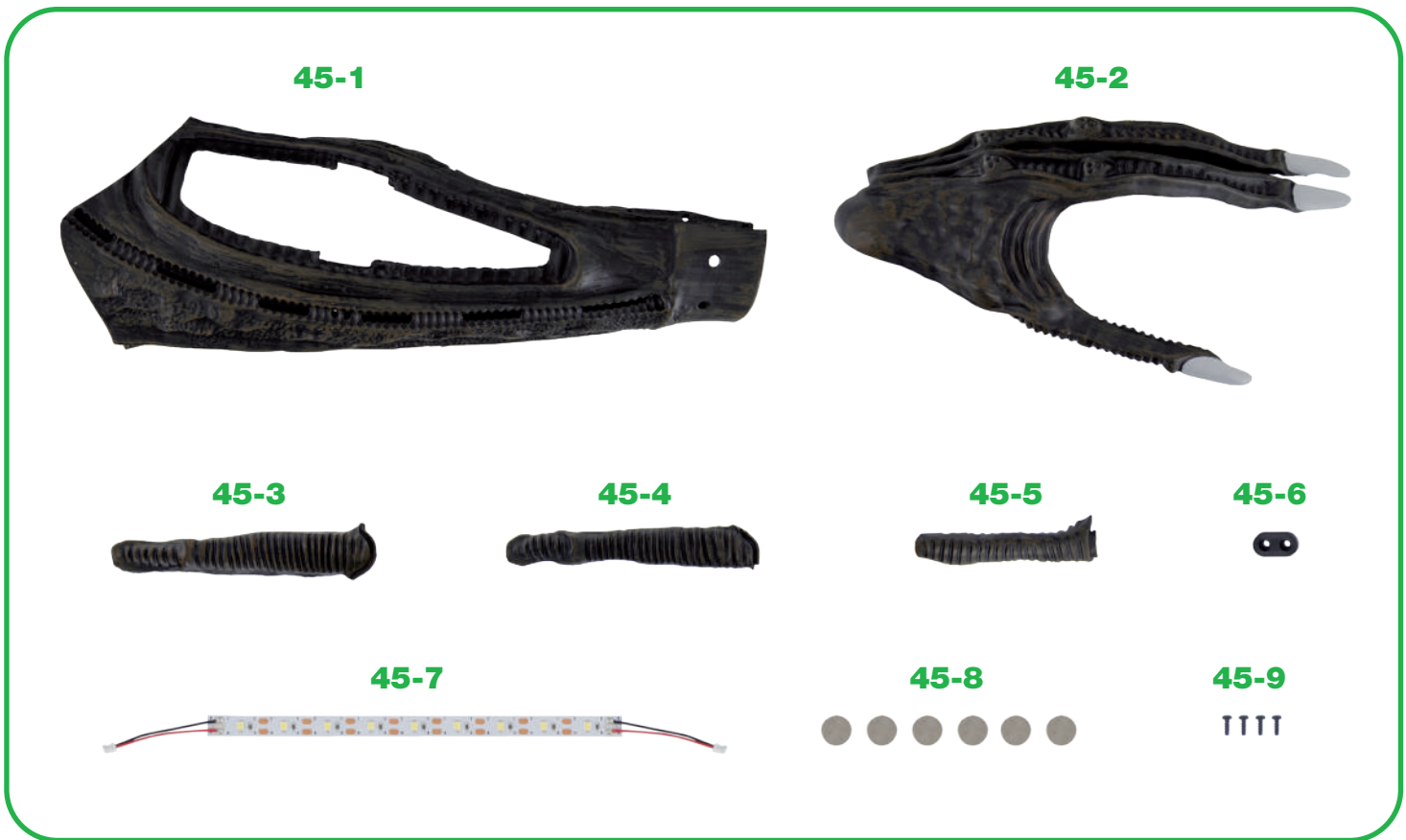
Used batteries should be recycled.

Please make sure to check with your local authority how batteries should be disposed of in your area.

Batteries can present a choking danger to small children and may cause serious harm if ingested. Do not leave them lying around and keep any spare batteries locked away at all times.

STAGE 45: THE RIGHT HAND AND THE SKULL (II)

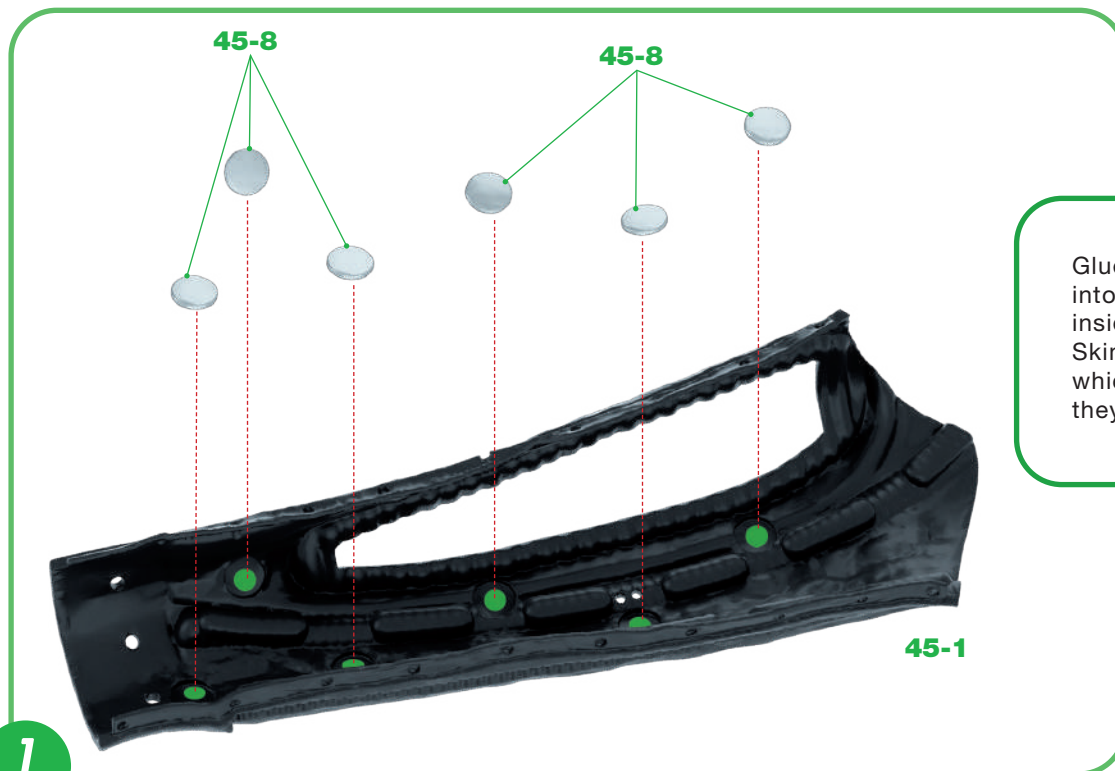
In this stage you will continue to assemble parts of the right hand and install a second LED assembly in the Xenomorph's skull.



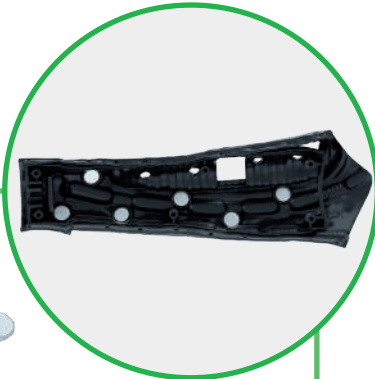
PARTS SUPPLIED

Ref.	Name	Qty.	Ref.	Name	Qty.
45-1	Radius Outer Skin	1	45-6	Connector	1
45-2	Right-back Part of Hand	1	45-7	Skull LED B	1
45-3	Right Finger R4	1	45-8	Magnets	6
45-4	Right Finger R5	1	45-9	2.3x6mm screws (1 spare)	4
45-5	Right Finger R6	1			

STAGE 45: THE RIGHT HAND AND THE SKULL (II)



Glue the six Magnets **45-8** into the circular recesses inside the Radius Outer Skin **45-1**. It doesn't matter which way round (polarity) they are fitted at this stage.



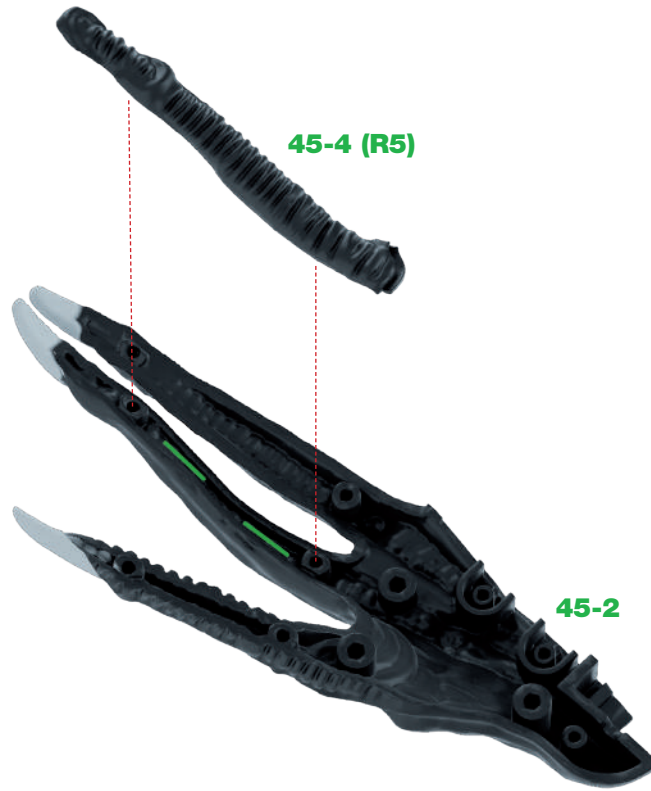
Next, take the six magnets **44-8** and the radius **44-1** which were supplied with pack 6 - stage 44. Fit the radius **44-1** into the Outer Skin **45-1**. Place the magnets **44-8** into the circular recesses in radius **44-1** ensuring that they are attracted to the magnets positioned below on Skin **45-1**. When certain of their orientation, glue the magnets firmly in place. Put the assembly aside until it is needed in the next stage.



STAGE 45: THE RIGHT HAND AND THE SKULL (II)

Take the Hand **45-2** and check the fit of Right Finger R5 **45-4**. Once certain of a good fit, glue in place.

3



45-5 (R6)

45-3 (R4)

45-2

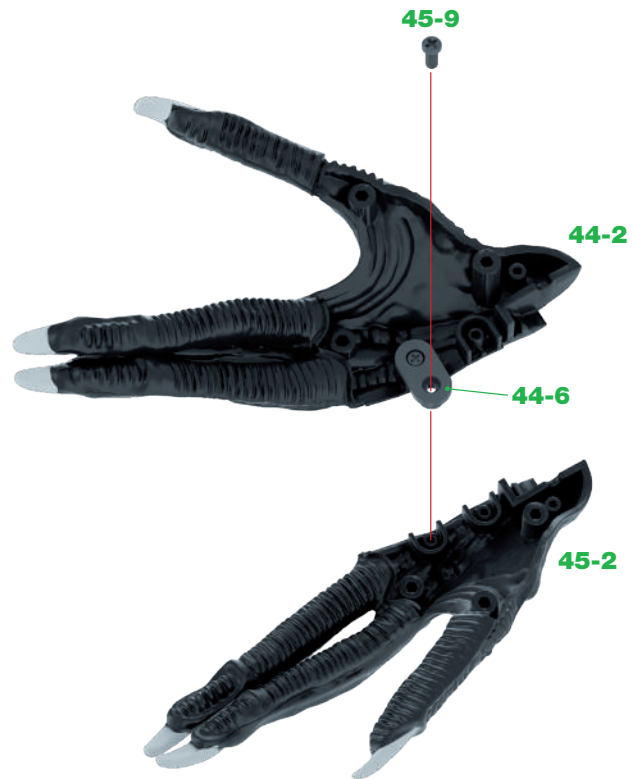
Repeat the previous step to add Right Fingers R6 **45-5** and R4 **45-3**. As before, glue in place.

4

STAGE 45: THE RIGHT HAND AND THE SKULL (II)

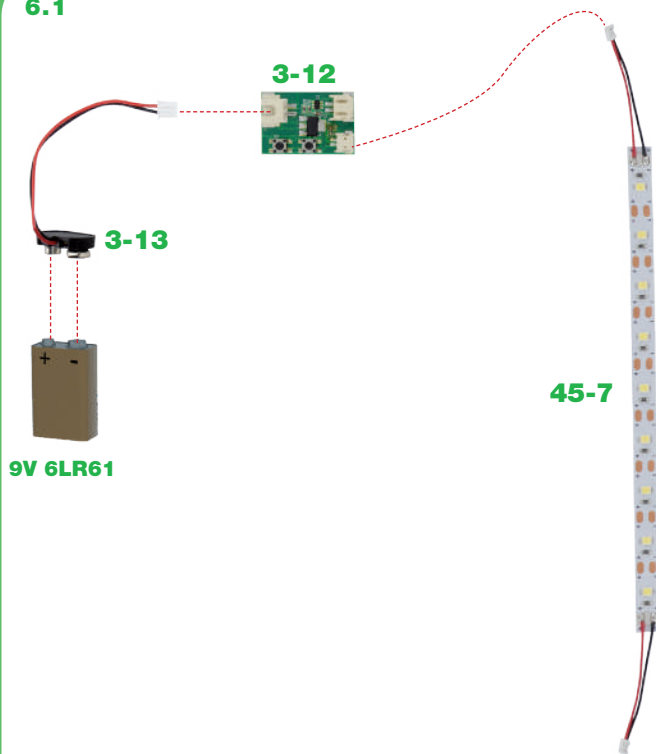


The two halves of the hand are now joined together. Take the hand assembly **44-2** from pack 6 - stage 44 and fit the connector **44-6** over the raised screw socket on hand assembly **45-2**. (The connector may need to be temporarily loosened whilst fitting.) Fix in place with a 2.3x6mm screw **45-9** (inset above). Keep the assembly and the Connector **45-6** supplied aside until it is needed in the next stage.

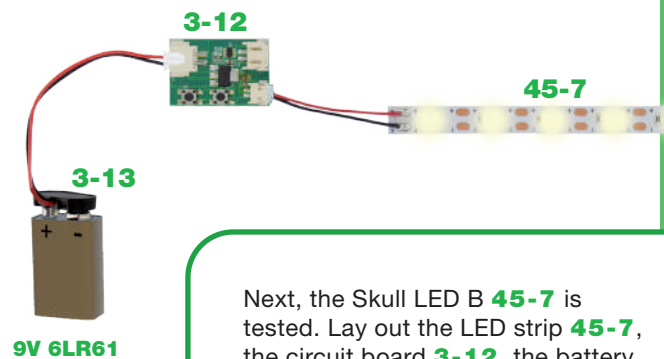


5

6.1



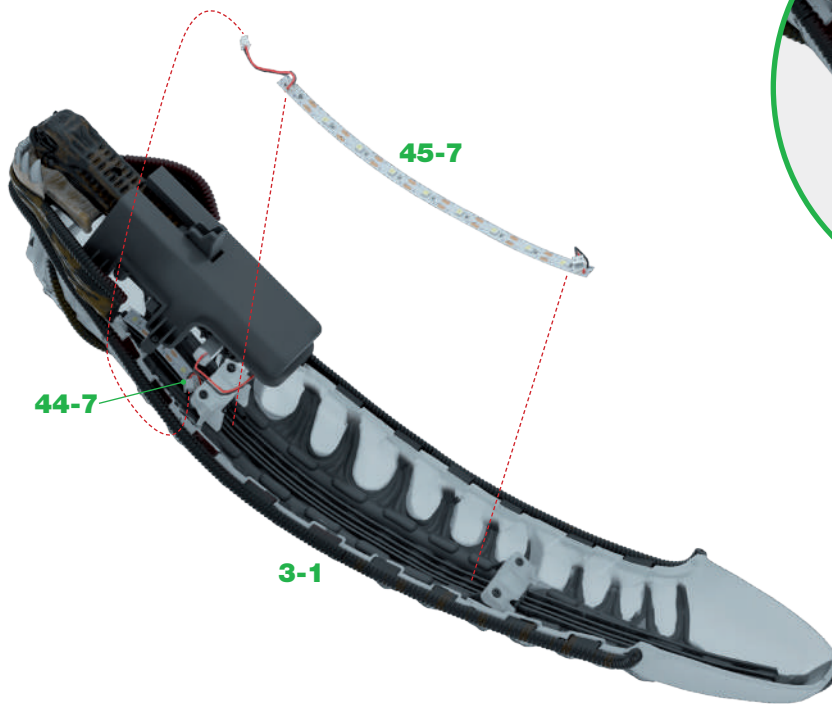
6.2



Next, the Skull LED B **45-7** is tested. Lay out the LED strip **45-7**, the circuit board **3-12**, the battery connector **3-13** and the 9V battery, as shown in the diagram. Connect the Skull LED B **45-7** to the lower right hand socket and the battery connector **3-13** to the left socket. Then connect the battery to test the LED strip. Once satisfied that the LEDs work, disconnect the parts and store safely.

6

STAGE 45: THE RIGHT HAND AND THE SKULL (II)



Study the diagrams carefully and note the position of the LED Strip **45-7** in the centre of the skull **3-1**. The socket at one end of Skull LED B **45-7** connects to the plug on skull LED A **44-7** which was fitted in the previous kit. Once certain of the fit, remove the backing film from the adhesive strip and secure the Skull LED B strip **45-7** in place, as shown.

7

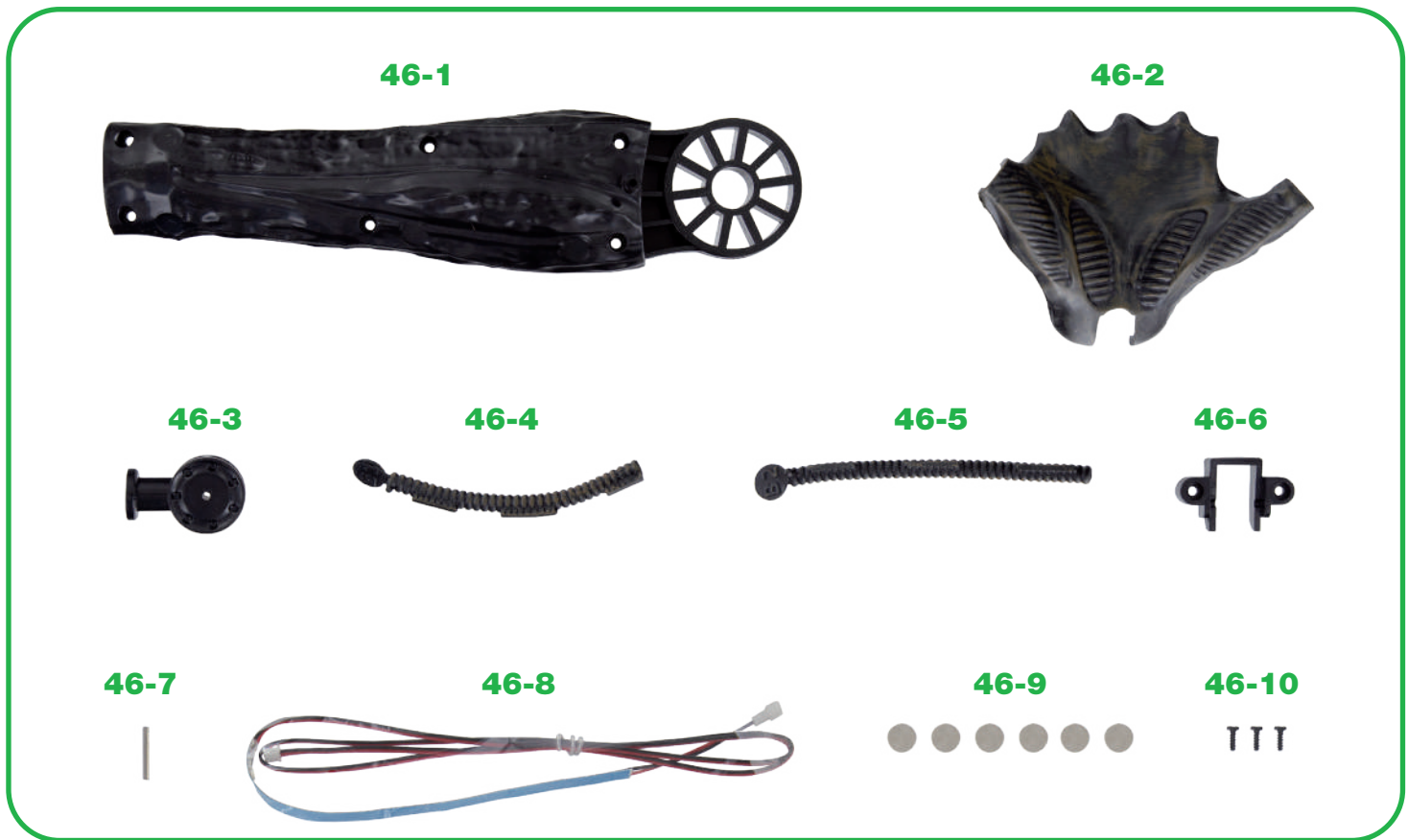
STAGE 45 IS COMPLETE



FURTHER WORK HAS BEEN DONE TO THE RIGHT HAND, MAGNETS FITTED TO THE RADIUS AND THE LED LIGHTS CONTINUED ALONG THE SKULL.

STAGE 46: THE RIGHT HAND AND THE SKULL (III)

In this stage you will continue to work on the right hand and radius, plus install a third LED within the skull assembly.

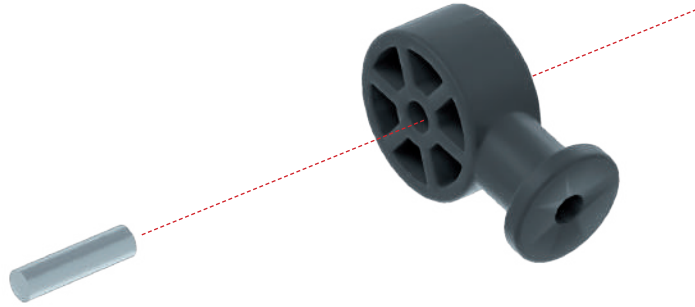


PARTS SUPPLIED

Ref.	Name	Qty.	Ref.	Name	Qty.
46-1	Right Radius	1	46-6	Bracket	1
46-2	Palm of Right Hand	1	46-7	Pin	1
46-3	Wrist Joint	1	46-8	Skull LED C	1
46-4	Pipe B1	1	46-9	Magnets	6
46-5	Pipe B2	1	46-10	2.3x6mm screws (1 spare)	3

STAGE 46: THE RIGHT HAND AND THE SKULL (III)

46-3



46-7

Insert the Pin **46-7** into the central hole of the Wrist Joint **46-3**.

1

46-3

46-7

44-2

45-2

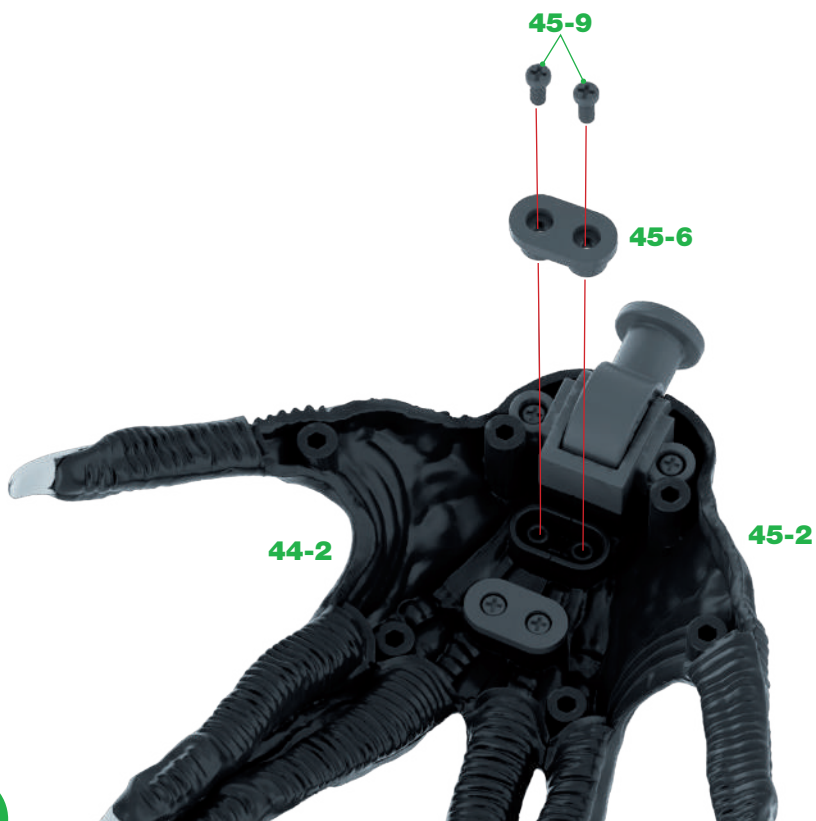
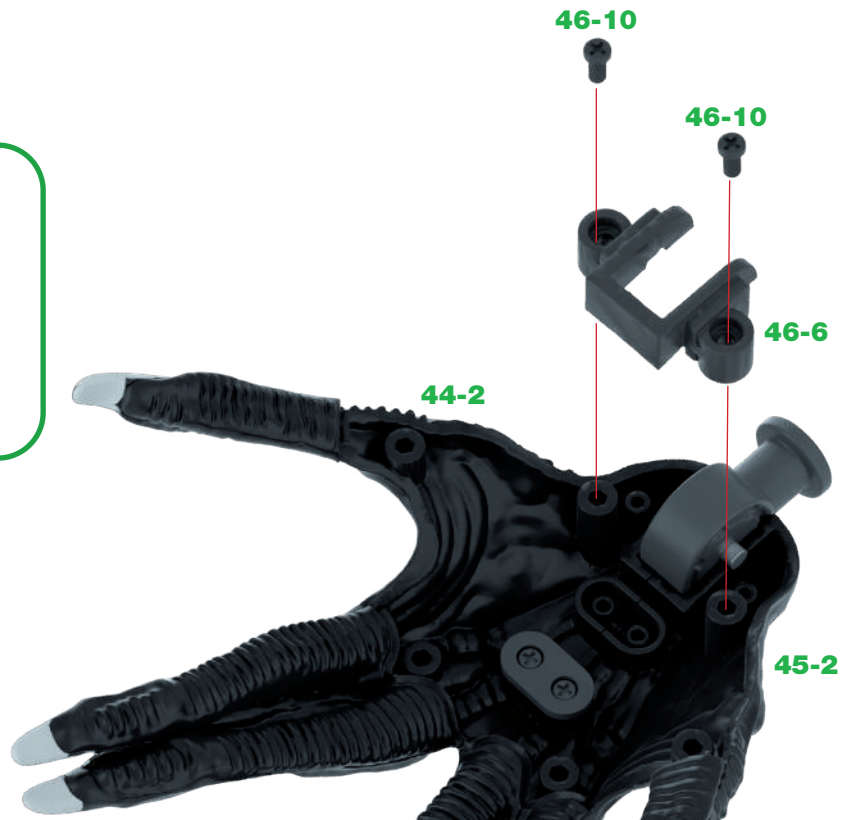
Take the right hand assembly, which was worked on in the last stage and fit the Wrist Joint **46-3** into the corresponding slot in the wrist area. The slot in the hand **44-2/45-2** will need to be temporarily opened slightly for the part to fit, and the ends of the Pin **46-7** should rest in recesses on the hand parts **44-2** and **45-2**. See also the diagram in the next step.

2

STAGE 46: THE RIGHT HAND AND THE SKULL (III)

Orientate the Bracket **46-6**, as shown and fit the screw holes over the raised screw sockets on parts **44-2** and **45-2**. When sure of a good fit, secure in place with two 2.3x6mm screws **46-10**.

3

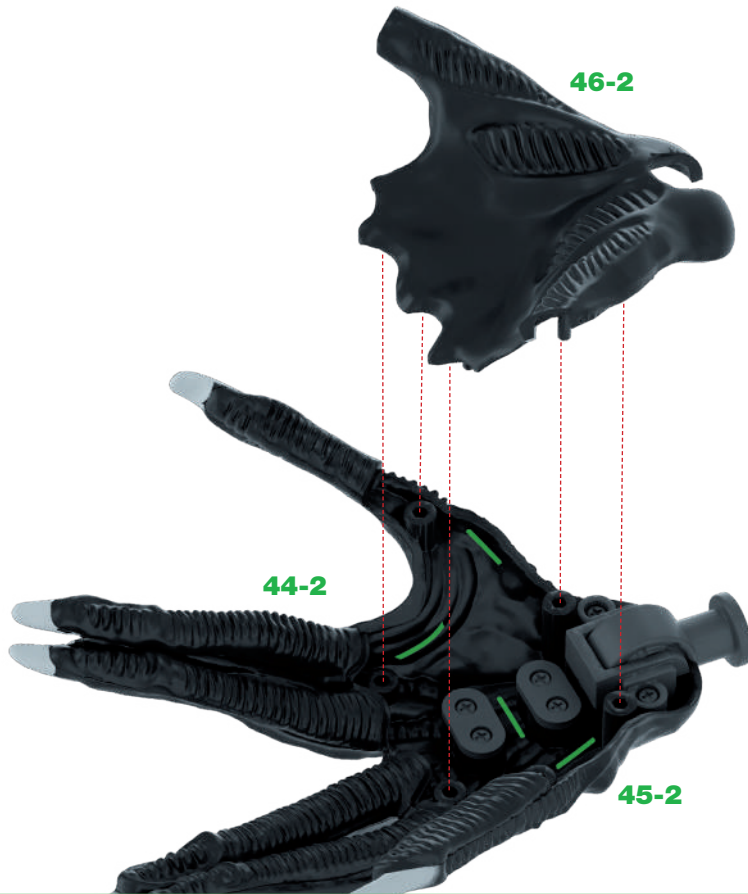


Take the connector **45-6** and two of the 2.3x6mm screws **45-9** which were supplied with the last stage. Fit the connector **45-6** onto the raised screw sockets in the hand assembly **44-2/45-2** and screw in place.

4

STAGE 46: THE RIGHT HAND AND THE SKULL (III)

5

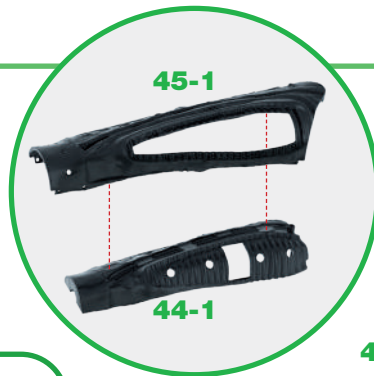


Test-fit the pegs on the underside of the Palm of Right-hand **46-2** into the remaining holes in the hand assembly **44-2/45-2**. When certain of a good fit, glue in place and put the assembly aside.



6

Take the radius assembly **44-1/45-1** from the previous stage and remove the skin **45-1** (inset). The two Pipes B1 **46-4** and B2 **46-5** are then fitted into the slots in skin **45-1**, as shown. Note that there are locating pegs at the end of each pipe which fit into corresponding holes in the skin. When certain of a good fit, glue in place. Keep the assembly aside until the next stage.



45-1

44-1

46-5 (B2)

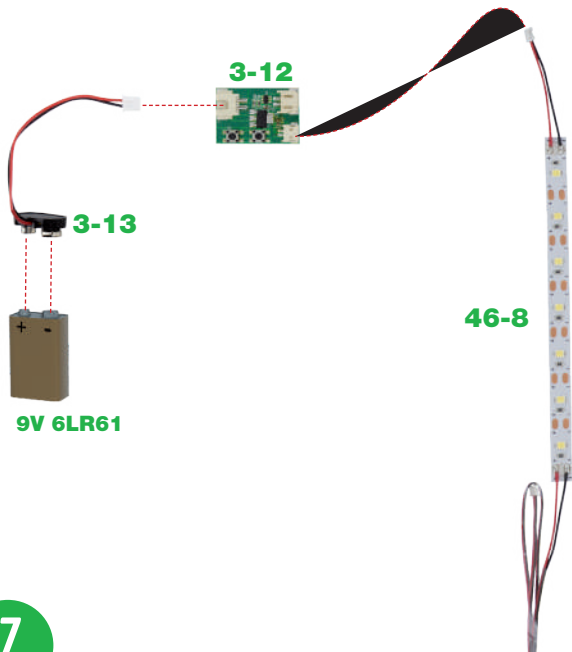
46-4 (B1)



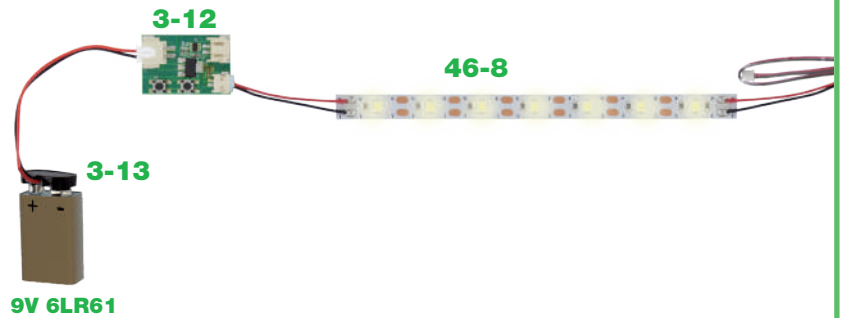
45-1

STAGE 46: THE RIGHT HAND AND THE SKULL (III)

7.1

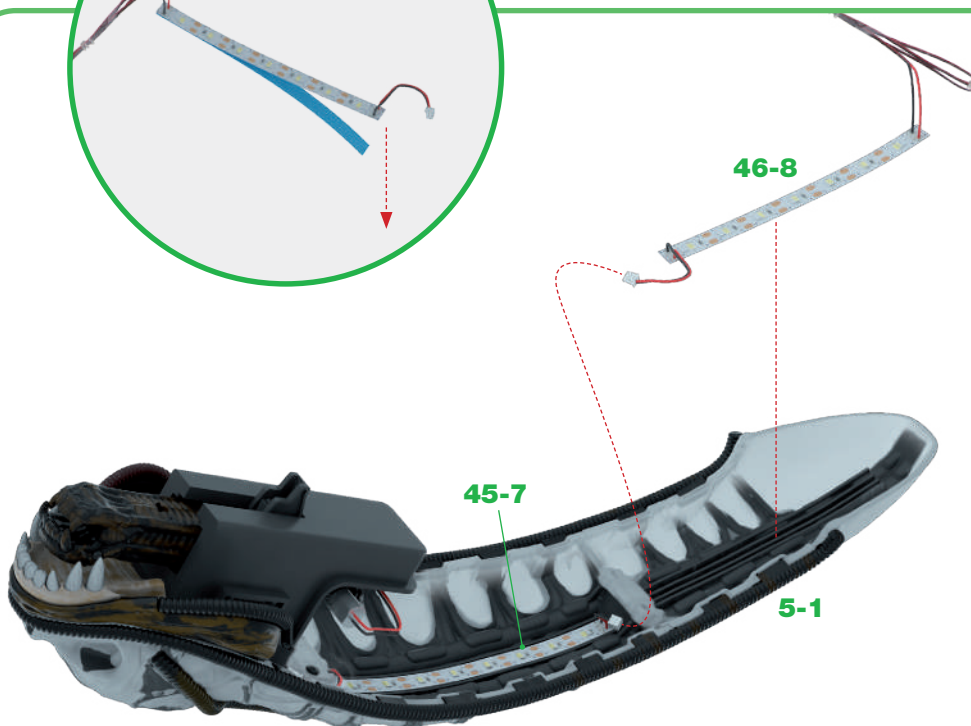
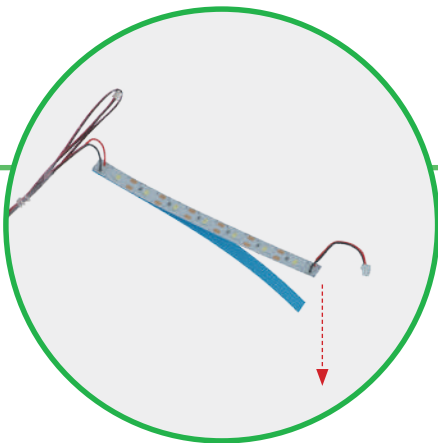


7.2



Take the circuit board **3-12** and battery connector **3-13** which were used in the previous stage. As before, the battery connector is inserted into the left of the socket. Plug the Skull LED C **46-8** into the lower socket to the right of the circuit board. Then connect the battery to test that the LED strip is working. Once checked, disconnect the battery and then the LED strip.

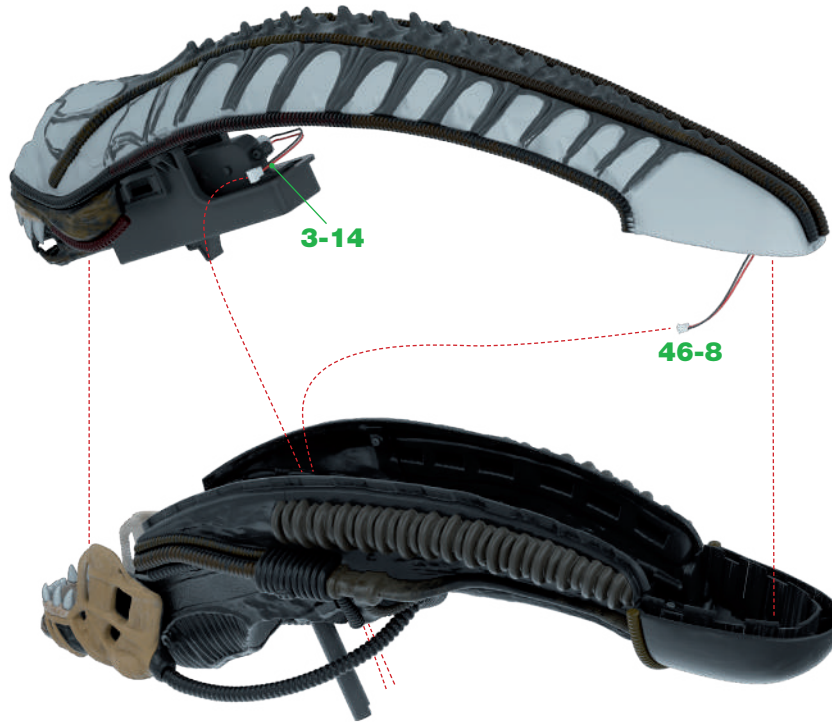
7



Study the diagram carefully and note how the Skull LED C **46-8** is a continuation of the previously fitted strip **45-7**. The socket at one end of Skull LED C **46-8** connects to the plug on Skull LED B **45-7**. Once certain of the fit, remove the backing film from the adhesive strip and secure the Skull LED C **46-8** in the centre of the underside of the skull **5-1**, as shown.

8

STAGE 46: THE RIGHT HAND AND THE SKULL



Take the lower head assembly which was last worked on in pack 3 - stage 13 and fit the skull assembly over the head assembly, as shown. Make sure that the cables **3-14** and **46-8** pass through the rectangular hole (inset) and out to the underside of the head.

EXPERT TIP: It may be helpful to label each of the cables using a small sticker, or similar, to help identify them at a later stage.

9

STAGE 46 IS COMPLETE



THE WRIST JOINT AND PIPES HAVE BEEN ADDED TO THE RIGHT HAND AND A FURTHER LED STRIP ADDED BEFORE PLACING THE SKULL ON THE HEAD.

! Keep the magnets safely aside until they are needed in the next stage.

STAGE 47: THE RIGHT ARM (I)

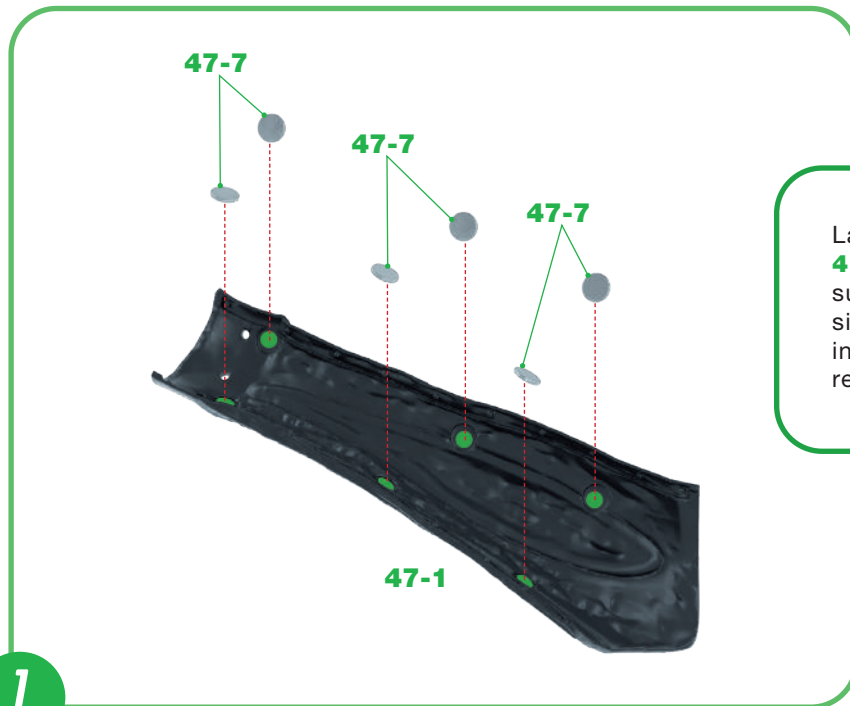
In this stage you will assemble the component pieces of the right arm and radius.



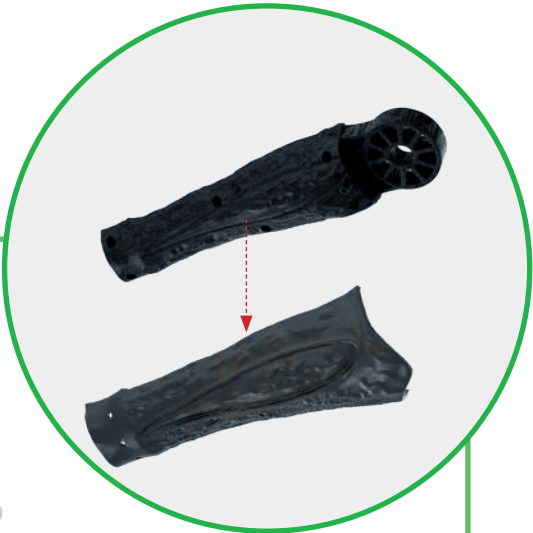
PARTS SUPPLIED

Ref.	Name	Qty.	Ref.	Name	Qty.
47-1	Radius Skin	1	47-6	Right Wrist	1
47-2	Radius Protector	1	47-7	Magnets	6
47-3	Radius Protector	1	47-8	2.3x6mm screws (1 spare)	7
47-4	Pipe B3	1	47-9	2.3x4mm screws (1 spare)	3
47-5	Pipe B4	1			

STAGE 47: THE RIGHT ARM (I)



Lay the Radius Skin **47-1** on the work surface and glue the six Magnets **47-7** into the circular recesses, as shown.



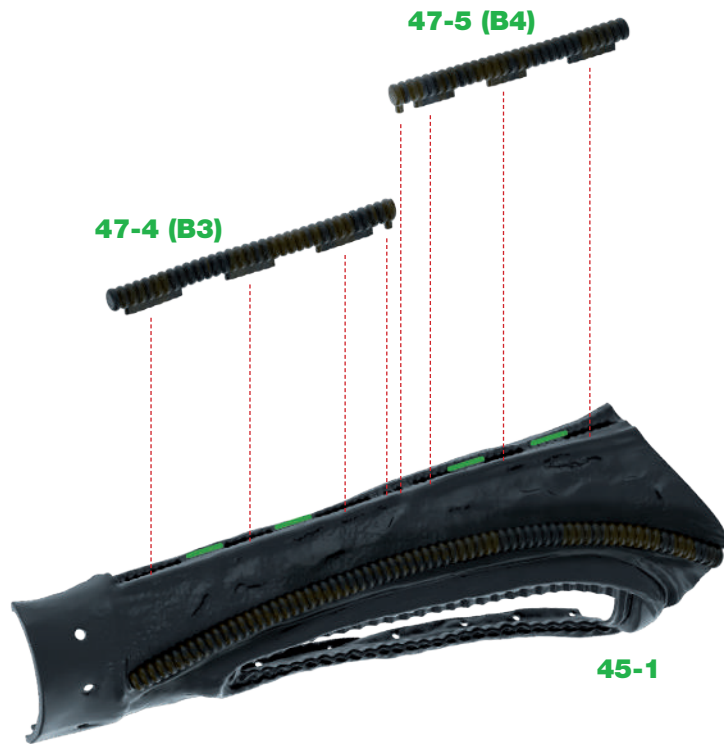
Take the right radius **46-1** and magnets **46-9** from the previous stage. Place the radius **46-1** inside the Radius Skin **47-1** and check that it is correctly aligned. Fit the magnets **46-9** into the circular recesses in the radius part **46-1** ensuring that they are attracted to the magnets below on Radius Skin **47-1**. When certain of the correct orientation, glue the magnets firmly in place.



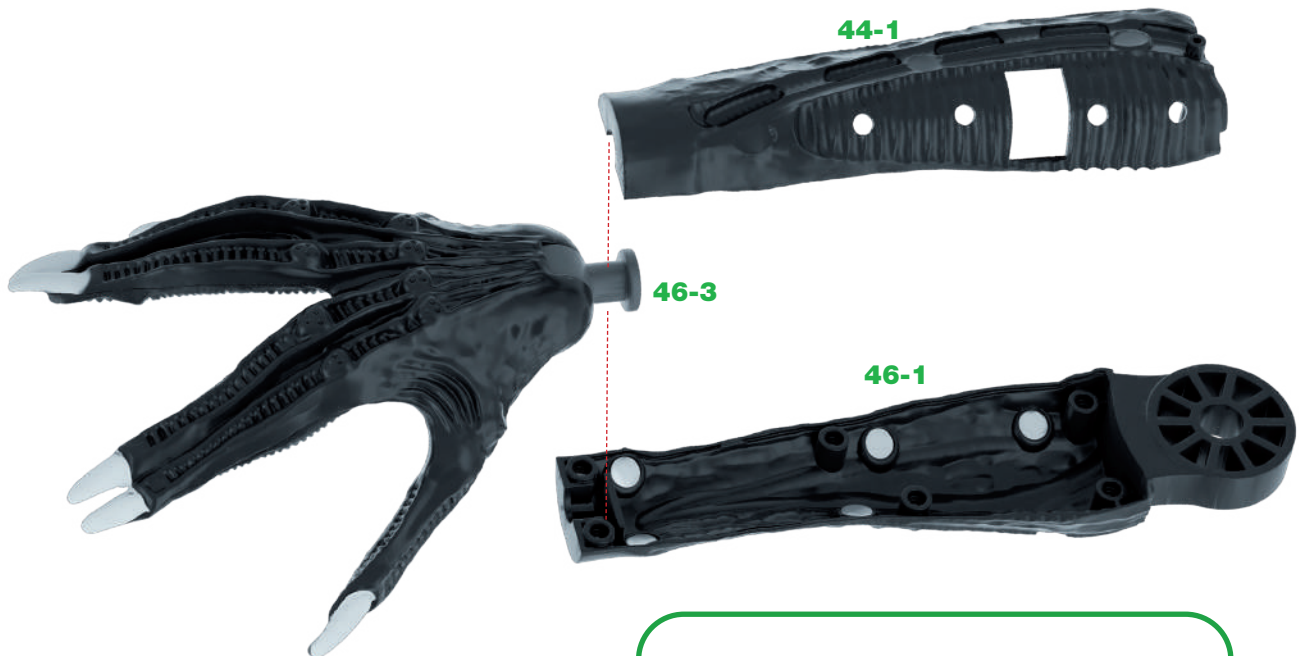
STAGE 47: THE RIGHT ARM (I)

Take the skin **45-1**, which was worked on in the last stage, and fit Pipes B3 **47-4** and B4 **47-5** into the slots near the edge of part **45-1**. After checking the fit, glue firmly in place. Note that there is a locating peg at one end of each of the pipes which fits into corresponding holes in the skin.

3

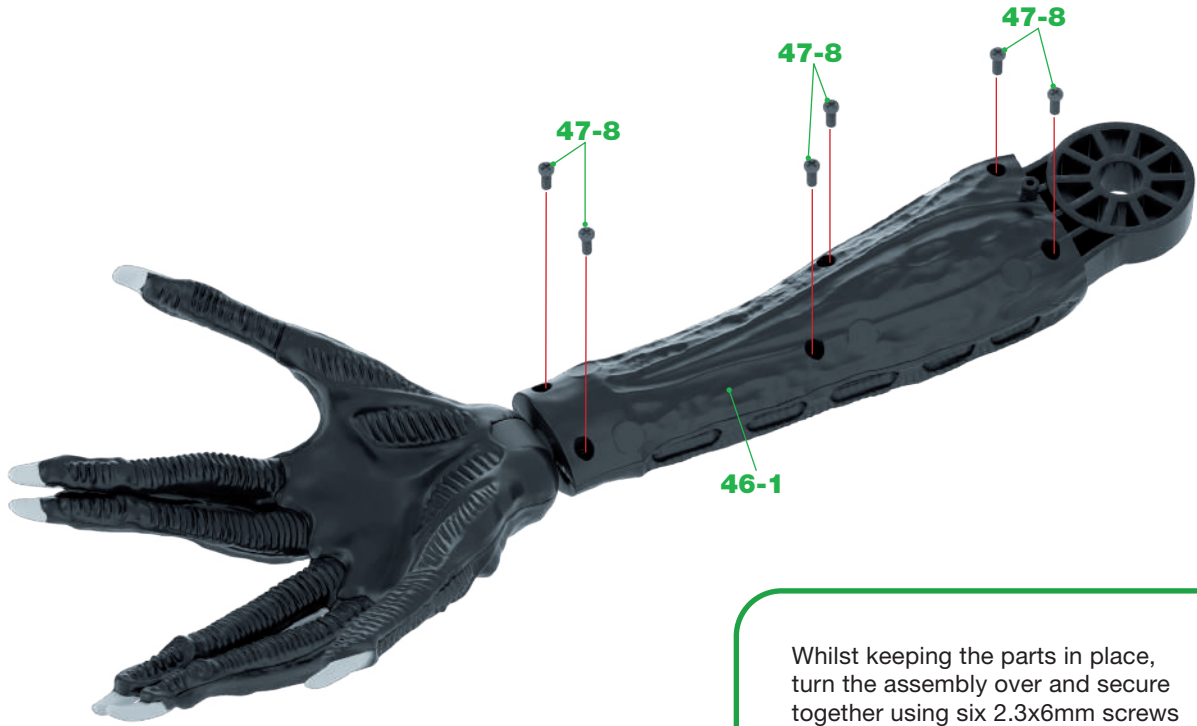


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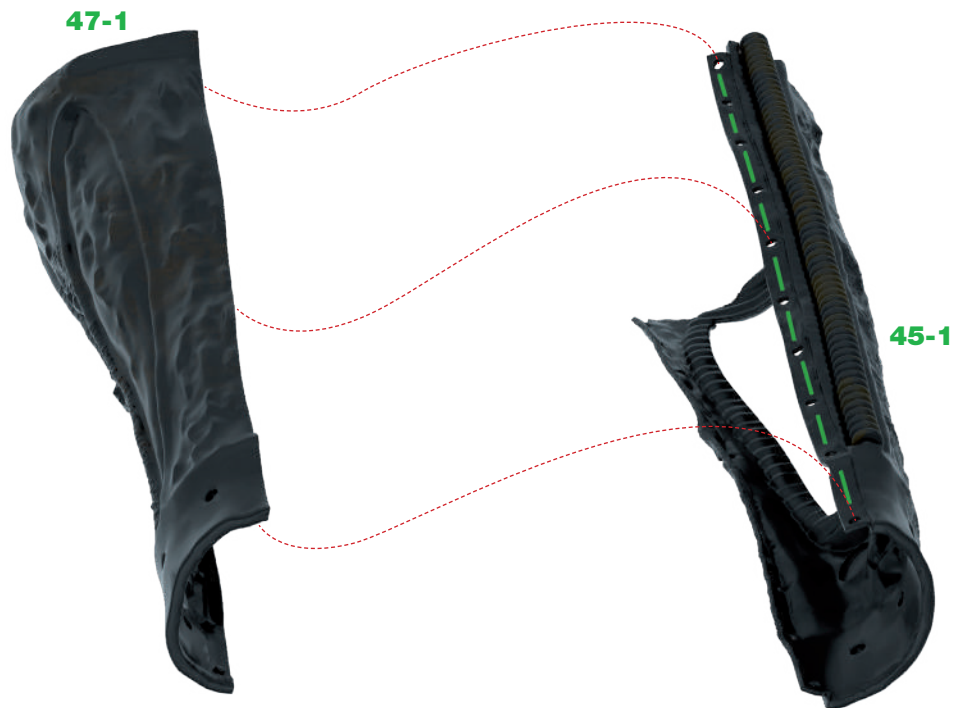


Next, the radius assemblies **44-1** and **46-1** are joined to the wrist assembly **46-3**. Take the wrist joint **46-3** from the previous stage and sandwich it between the radius parts **44-1/46-1**, as shown.

STAGE 47: THE RIGHT ARM (I)



Whilst keeping the parts in place, turn the assembly over and secure together using six 2.3x6mm screws **47-8**. The screws fit through holes in radius part **46-1**, as shown.



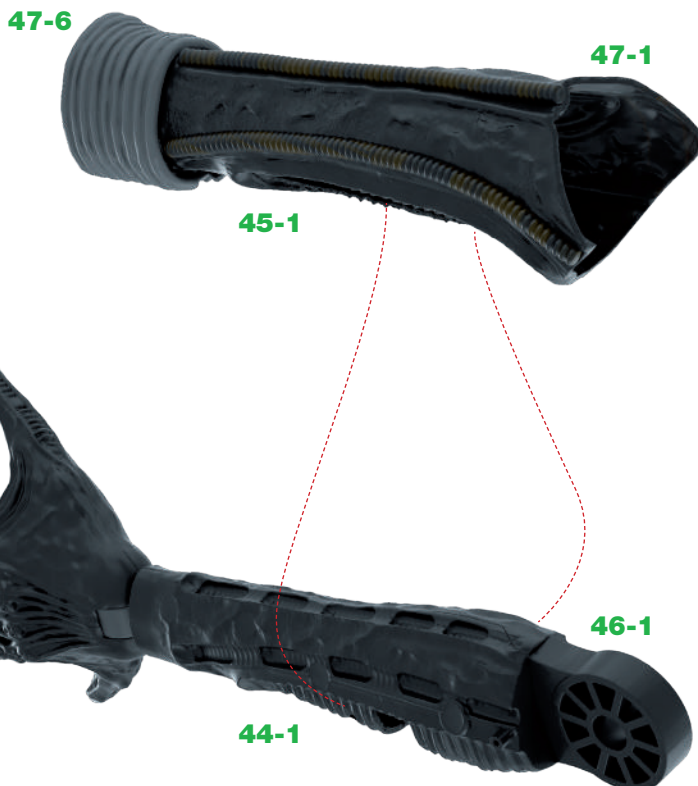
The two skin parts **45-1** and **47-1** are now joined together. Apply glue to the contact areas on part **45-1**, as shown in green. Hold the parts together firmly until the glue has set. Do not glue the other edges at this stage.

STAGE 47: THE RIGHT ARM (I)

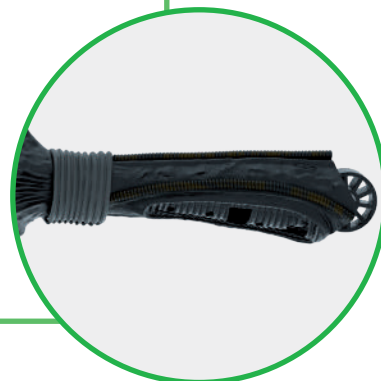
Locate the six pegs on the inside of the Right Wrist **47-6**. Carefully pull the edges of the Wrist **47-6** apart so that it fits around the arm assembly **45-1/47-1**. Test fit the pegs in the corresponding holes (circled in green) and when certain of a good fit, apply a little glue to the pegs to secure in place. The edges of the wrist must remain separated for now (inset).

EXPERT TIP: You may find it easier to glue and secure one half of the wrist before fixing the other half in place.

7

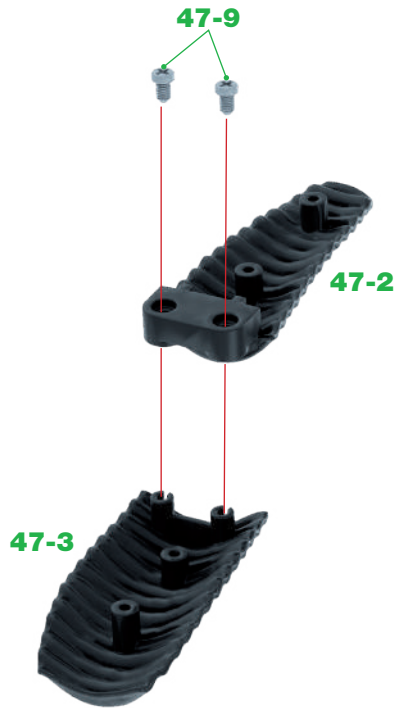


After making sure the Right Wrist **47-6** is firmly attached, carefully separate the edges of the skin assembly **45-1/47-1/47-6** and fit it around the arm assembly **44-1/46-1**. Do not glue in place for the moment.



8

STAGE 47: THE RIGHT ARM (I)



9

Join the two radius protector parts together by fitting the holes in **47-2** over the screw sockets at the end of **47-3**. When sure of a good fit, secure in place using two 2.3x4mm screws **47-9**.



10

Fit the four pegs on the protector **47-2/47-3** into the corresponding holes in the radius **44-1**, as shown. Do not glue in place for now.

STAGE 47 IS COMPLETE



THE HAND HAS BEEN FITTED TO THE ARM, LAYERS OF SKIN ADDED AS WELL AS FURTHER MAGNETS AND PIPES.

STAGE 48: THE RIGHT ARM (II)

In this stage you will start to build the Xenomorph's right humerus.



PARTS SUPPLIED

Ref.	Name	Qty.
48-1	Right Humerus Skin	1
48-2	Pipe B5	1
48-3	Pipe B6	1
48-4	Pipe B7	1
48-5	Magnets	8

STAGE 48: THE RIGHT ARM (II)

After noting that there is a locating pin at one end of the Pipe B5 **48-2**, test-fit the pipe into the slots on the Right Humerus Skin **48-1**, as shown. When sure of a good fit, glue in place.

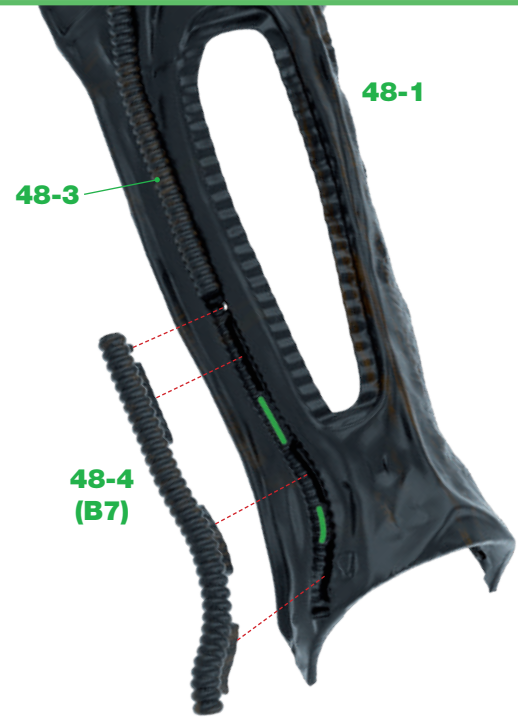


1



2

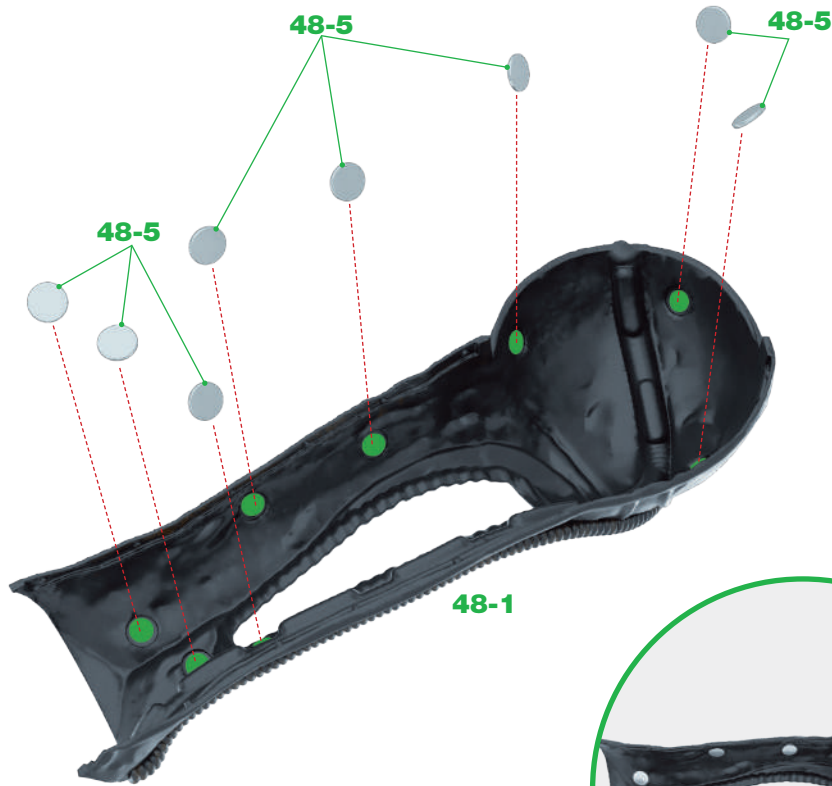
Repeat the previous step to glue Pipe B6 **48-3** into the slots to the left of the Right Humerus Skin **48-1**.



3

In a similar way, fit the Pipe B7 **48-4** as a continuation of the previously fitted pipes along the Right Humerus Skin **48-1**. After checking the fit, glue firmly in place.

STAGE 48: THE RIGHT ARM (II)



Turn the Right Humerus Skin **48-1** over and glue the eight Magnets **48-5** into the circular recesses, as shown. It doesn't matter which way round (polarity) these are fitted.

EXPERT TIP:

Make sure each magnet is secure before moving on to the next so that it doesn't jump out when others are fitted.

4

STAGE 48 IS COMPLETE



WORK HAS BEGUN ON THE RIGHT HUMERUS WITH PIPES AND MAGNETS BEING FITTED.

STAGE 49: THE RIGHT ARM (III)

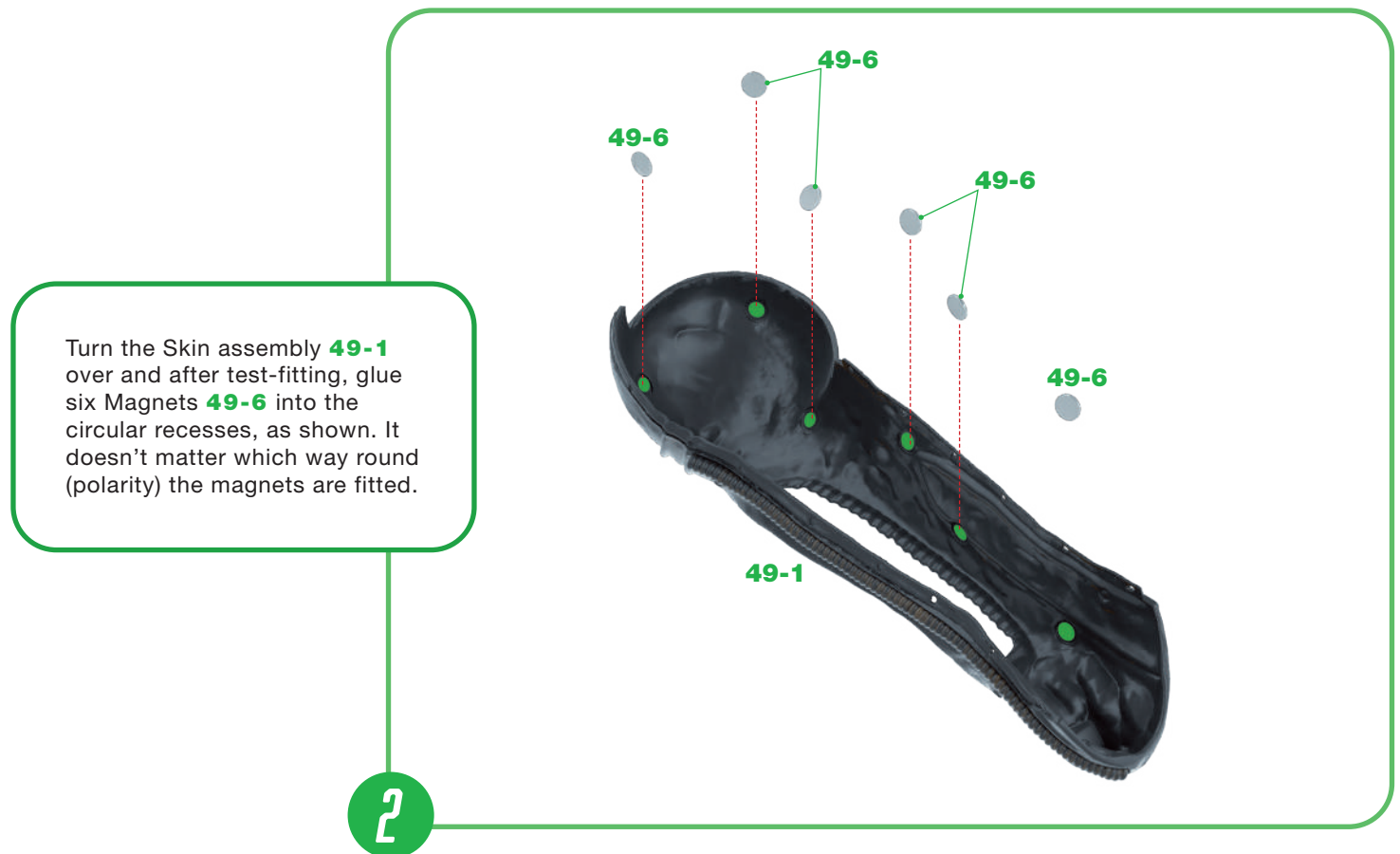
In this stage you will continue to work on the right humerus and its attachments.



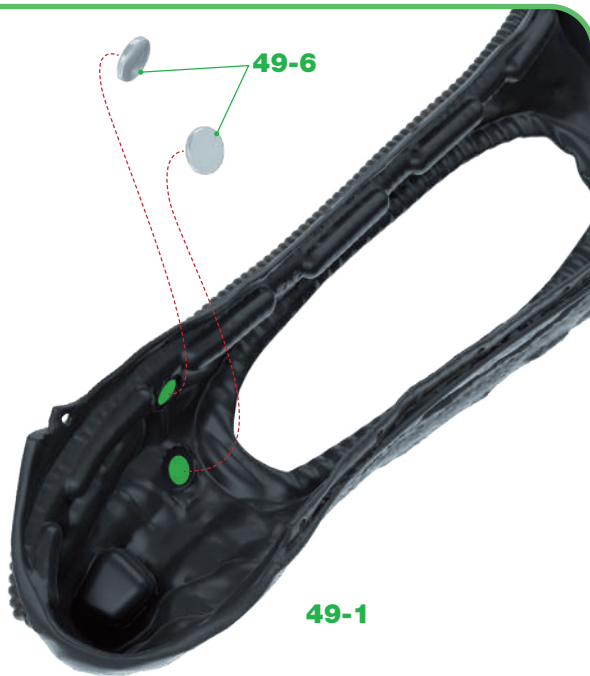
PARTS SUPPLIED

Ref.	Name	Qty.	Ref.	Name	Qty.
49-1	Right Humerus Skin	1	49-4	Humerus Appendage	1
49-2	Pipe B8	1	49-5	Right Humerus	1
49-3	Pipe B9	1	49-6	Magnets	12

STAGE 49: THE RIGHT ARM (III)



STAGE 49: THE RIGHT ARM (III)



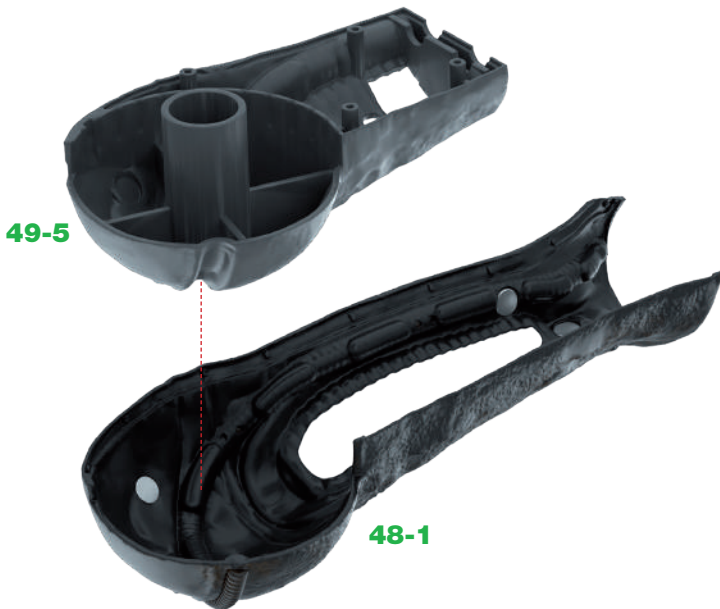
3

Rotate the Skin assembly **49-1** and repeat the previous step to firmly glue a further two magnets **49-6** into the two remaining circular recesses, as shown.



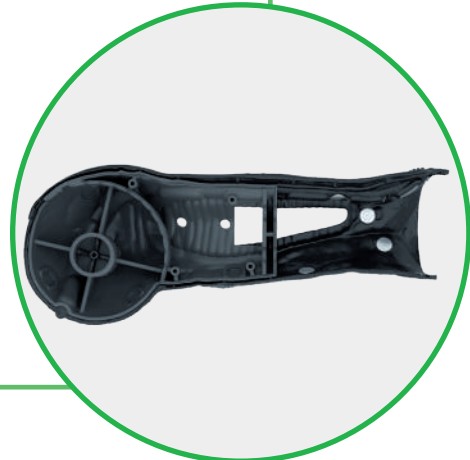
4

Turn the Skin assembly **49-1** over and fit the peg on the Humerus Appendage **49-4** into the rectangular slot at the end of the Skin **49-1**. The peg is shaped to ensure it is fitted the correct way round. When certain of a good fit, glue in place.



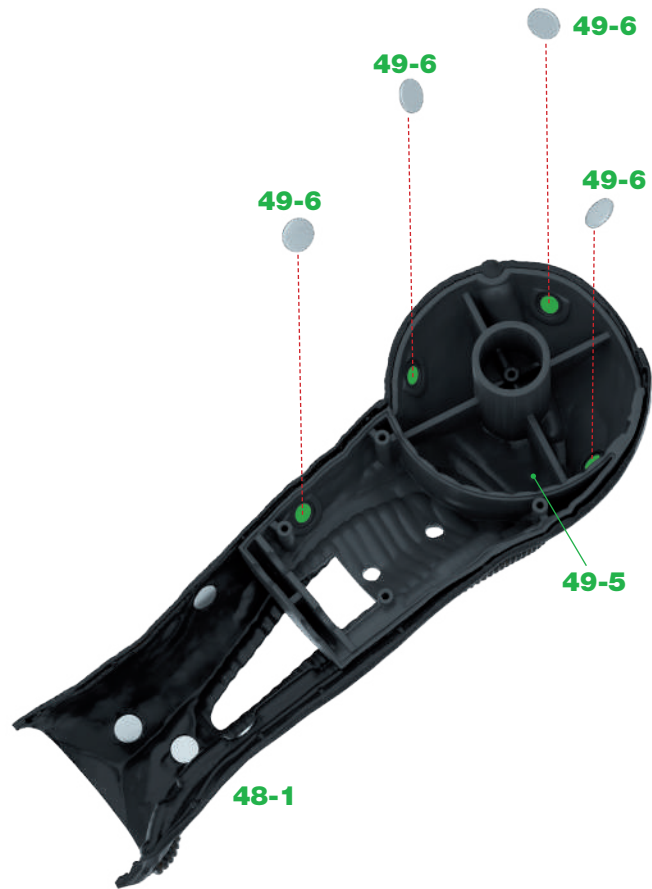
5

Take the Humerus skin assembly **49-5**, which was worked on in the previous stage and fit the Right Humerus **49-5** inside. Also study the inset below to ensure the correct orientation.



STAGE 49: THE RIGHT ARM (III)

Four Magnets **49-6** are fitted into the circular recesses inside the Humerus **49-5**. It is important that their orientation is such that they are attracted to the magnets directly below them. After checking this, glue firmly in place.



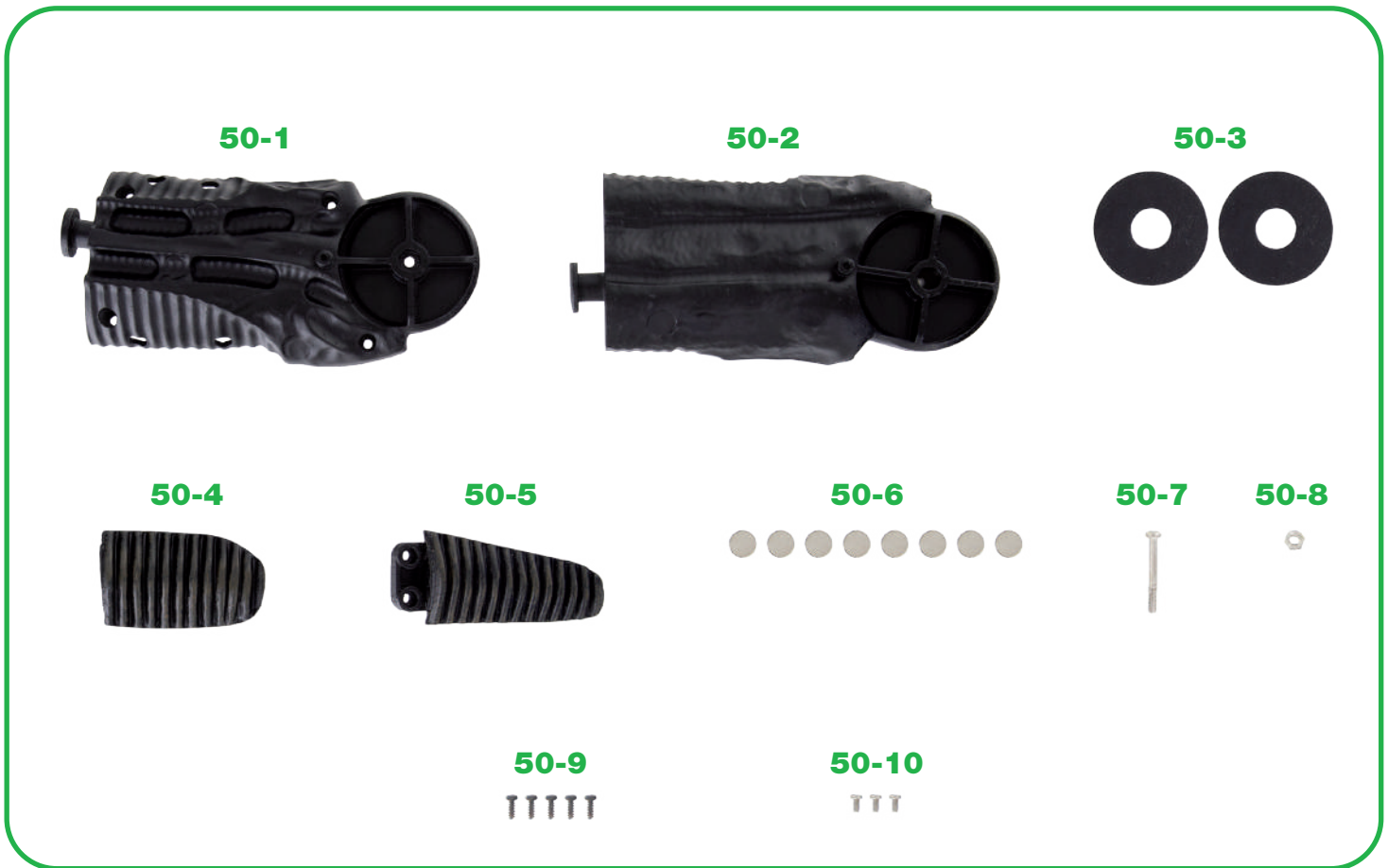
STAGE 49 IS COMPLETE



PIPES, MAGNETS AND AN APPENDAGE HAVE BEEN ADDED TO THE RIGHT HUMERUS.

STAGE 50: THE RIGHT ARM (IV)

In this stage you will continue to work on parts of the Xenomorph's right arm.



PARTS SUPPLIED

Ref.	Name	Qty.	Ref.	Name	Qty.
50-1	Right Humerus	1	50-6	Magnets	8
50-2	Right Humerus	1	50-7	3x22mm screw	1
50-3	Washers	2	50-8	Nut	1
50-4	Humerus Protector	1	50-9	2.3x6mm screws (1 spare)	5
50-5	Humerus Protector	1	50-10	2.3x4mm screws (1 spare)	3

TIP: The humerus parts look quite similar and so it may be helpful to label them using a small sticker or similar on the inside of the part.

STAGE 50: THE RIGHT ARM (IV)



EXPERT TIP: To help with the orientation, temporarily lay the new magnet directly onto the previously fitted magnet (on the skin) and mark the upper side with a permanent pen.

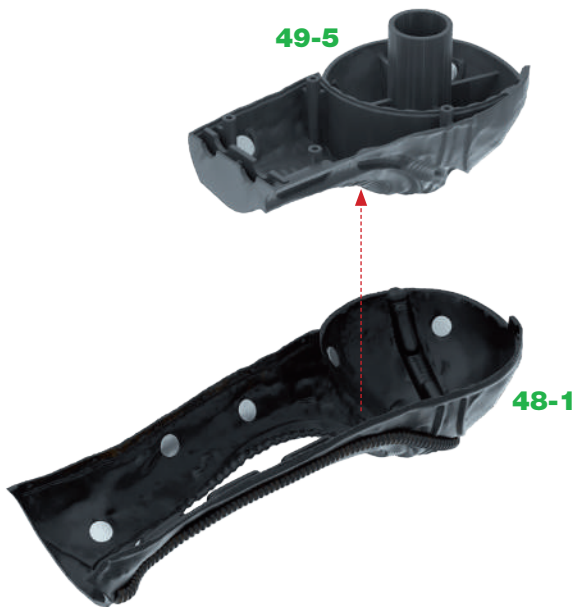
Take the humerus skin assembly **49-1** which was worked on in the previous stage, two Magnets **50-6** and the Right Humerus **50-1**. Lay the Humerus **50-1** inside the skin assembly **49-1** as shown in the inset. Fit the two Magnets **50-6**, one into a slot and the other into a circular recess. As before, make sure that they are orientated so that they are attracted to those directly underneath. Once certain that the magnets are the correct way round, glue in place.



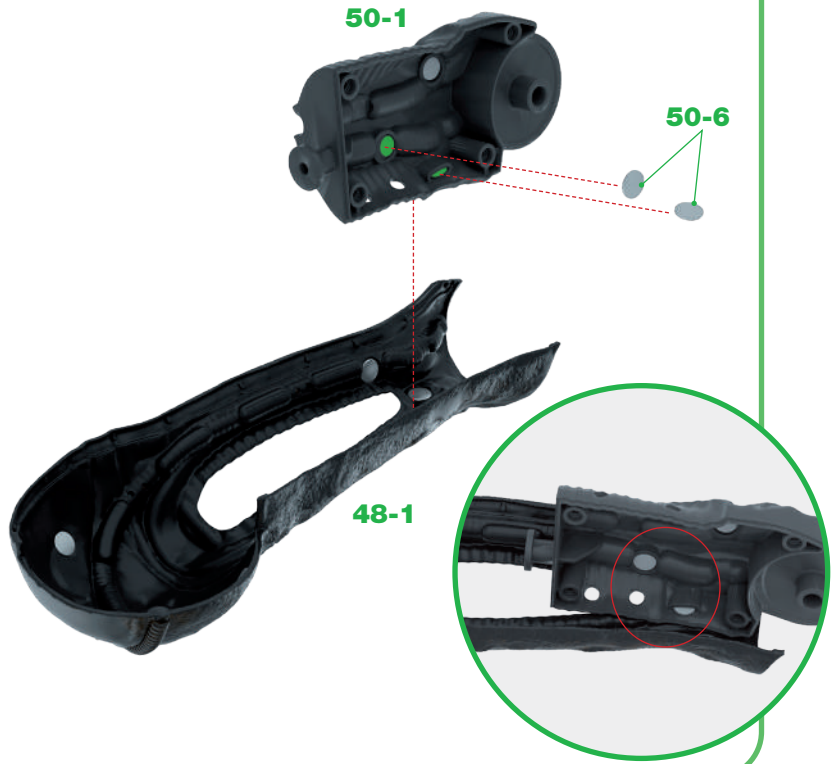
Next, remove the Right Humerus **50-1** from the Skin **49-1** and put the skin to one side.

STAGE 50: THE RIGHT ARM (IV)

3.1



3.2



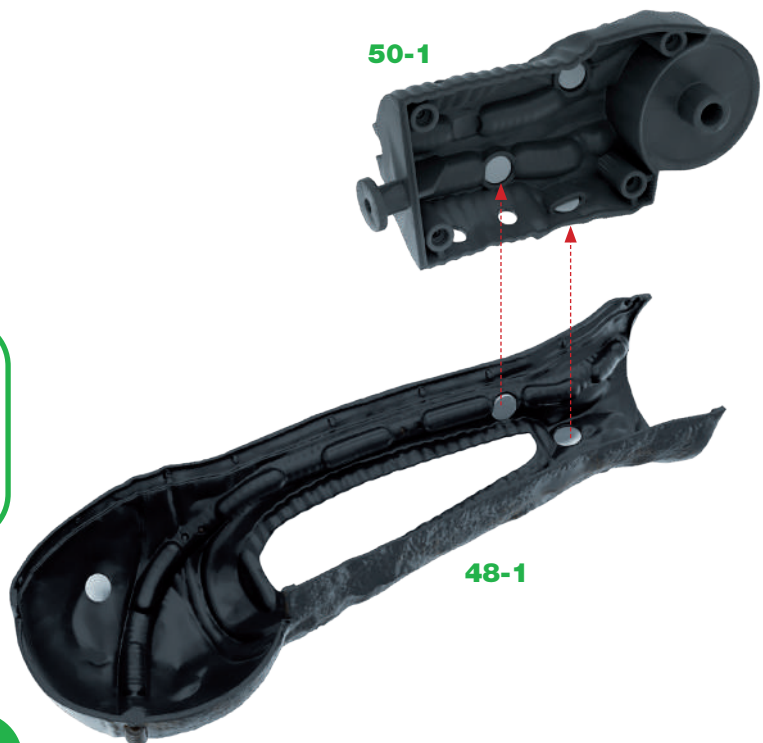
3

Above left: Take the humerus assembly **48-1/49-5** from the previous stage and remove the humerus **49-5**. Put aside for now.

Above right: Place Right Humerus **50-1** inside the skin **48-1**, as shown in the inset. Repeat step one to fit two Magnets **50-6** inside Right Humerus **50-1**, as shown. One Magnet **50-6** fits into a slot and the other into a circular recess. Once certain that the magnets are correctly orientated, glue in place.

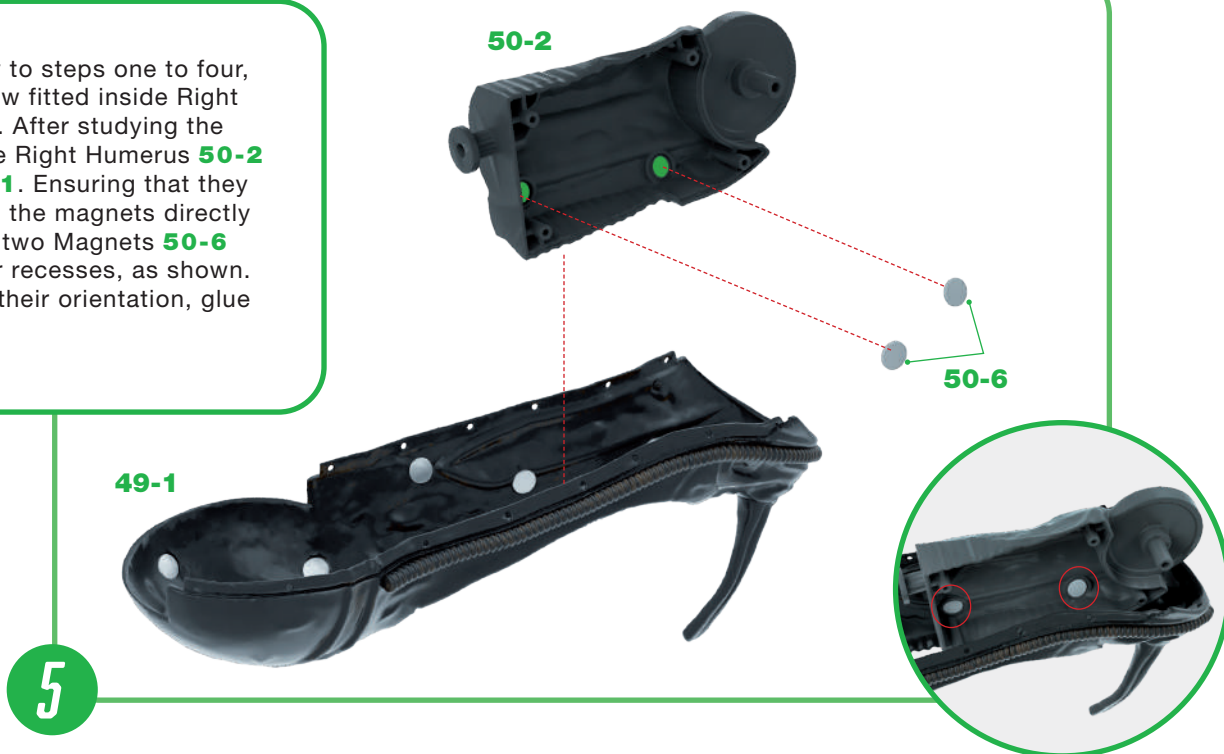
Now separate the Right Humerus **50-1** from skin **48-1** and put to one side before continuing the build.

4



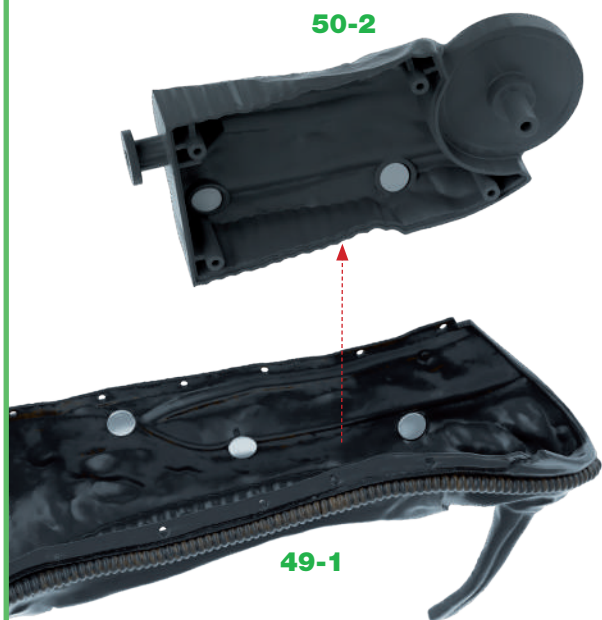
STAGE 50: THE RIGHT ARM (IV)

In a similar way to steps one to four, magnets are now fitted inside Right Humerus **50-2**. After studying the diagrams, place Right Humerus **50-2** inside skin **49-1**. Ensuring that they are attracted to the magnets directly below them, fit two Magnets **50-6** into the circular recesses, as shown. After checking their orientation, glue firmly in place.



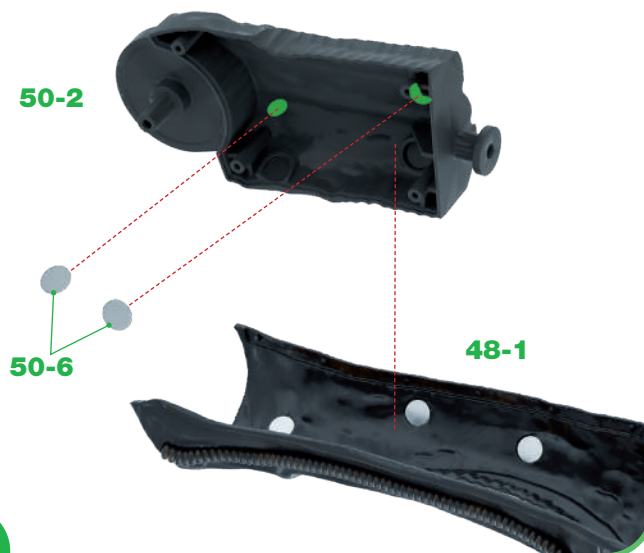
5

Two more magnets are to be attached to the Right Humerus **50-2**. Take the skin **48-1** and place Humerus **50-2** inside. Two Magnets **50-6** are now fitted. As before, make sure that they are attracted to the magnets directly below, and when certain of a good fit, glue firmly in place. One fits into a slot and the other into a circular recess.



6

Now separate parts **49-1** and **50-2** and put the right humerus skin **49-1** to one side.



7

STAGE 50: THE RIGHT ARM (IV)

The diagram shows the magnets fitted inside parts **50-1** and **50-2**.



50-2

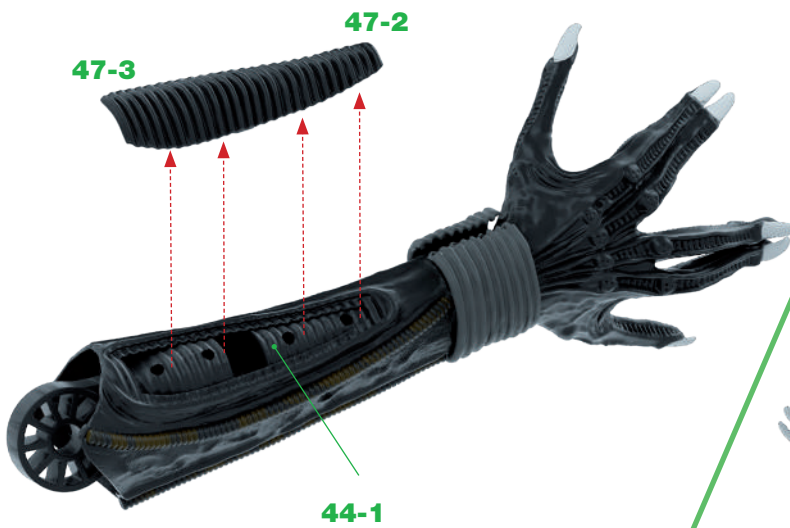


50-1

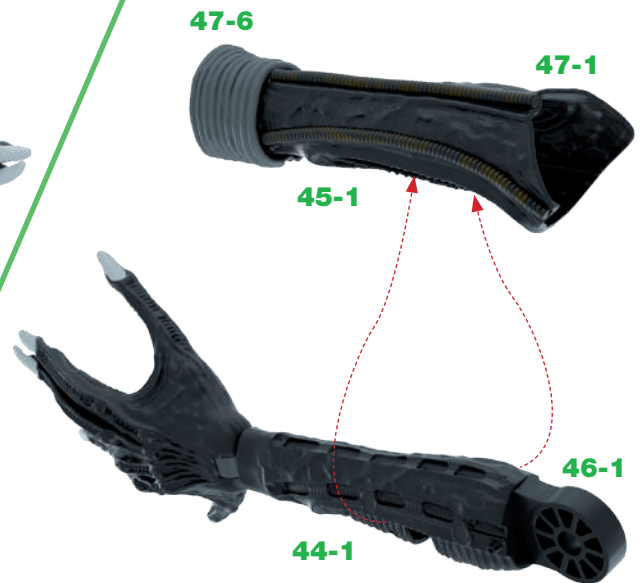
8

Take the forearm assembly which was last worked on in stage 47.
Below left: Remove the radius protector **47-2/47-3**.
Below right: Remove the skin assembly **45-1/47-1/47-6** and put to one side.

9.1

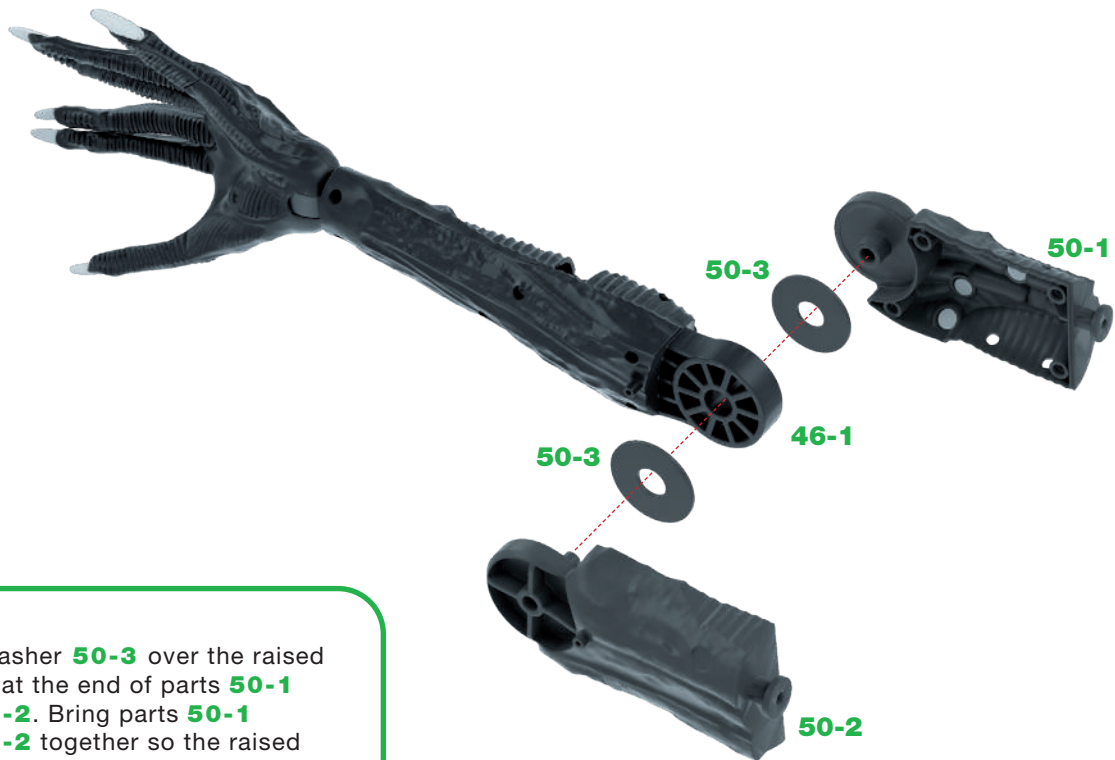


9.2



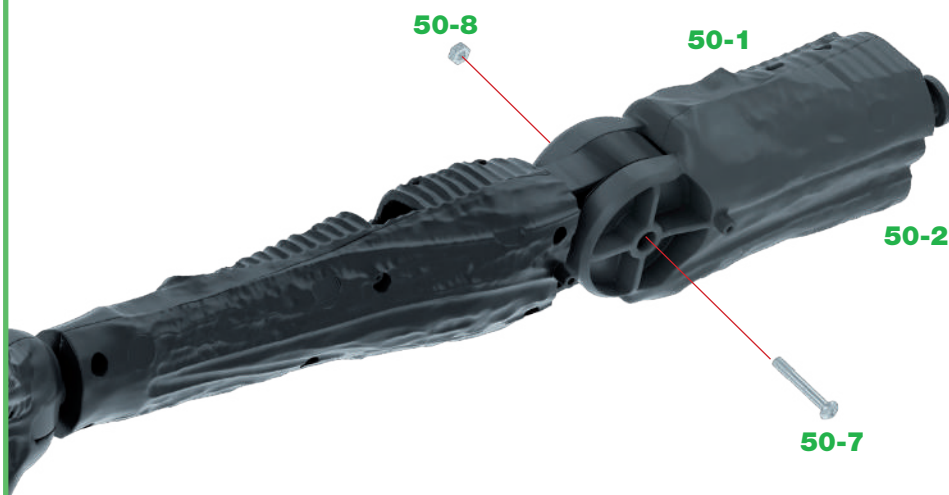
9

STAGE 50: THE RIGHT ARM (IV)



Fit a Washer **50-3** over the raised socket at the end of parts **50-1** and **50-2**. Bring parts **50-1** and **50-2** together so the raised sockets fit into the central hole in radius **46-1**. See also the diagram in the next step.

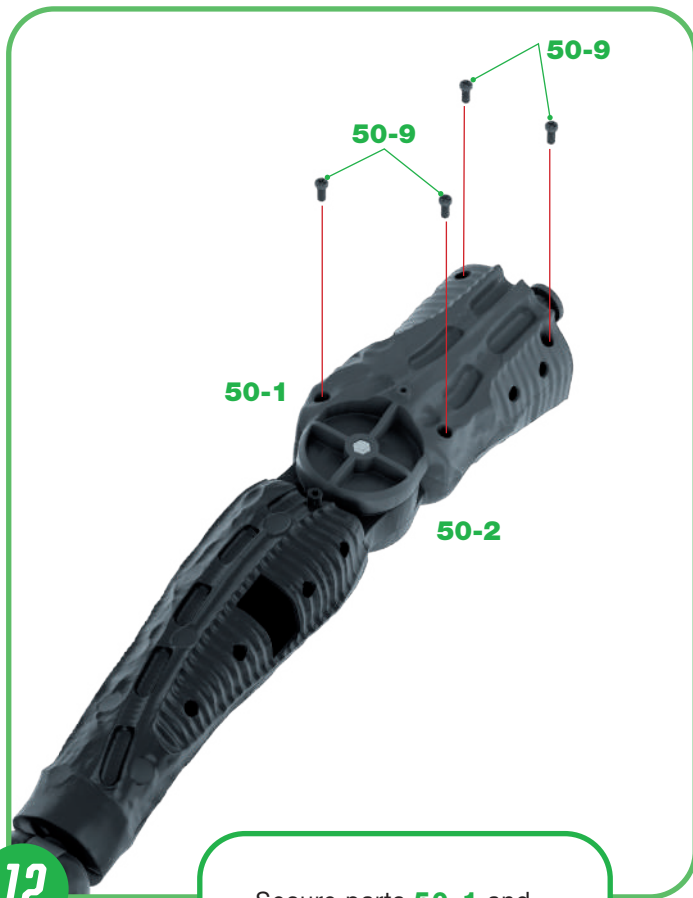
70



Insert Screw **50-7** through the hole in the joint from the part **50-2** side and fix in place using the Nut **50-8** on the other side. The nut fits into a hexagonal recess in part **50-1**.

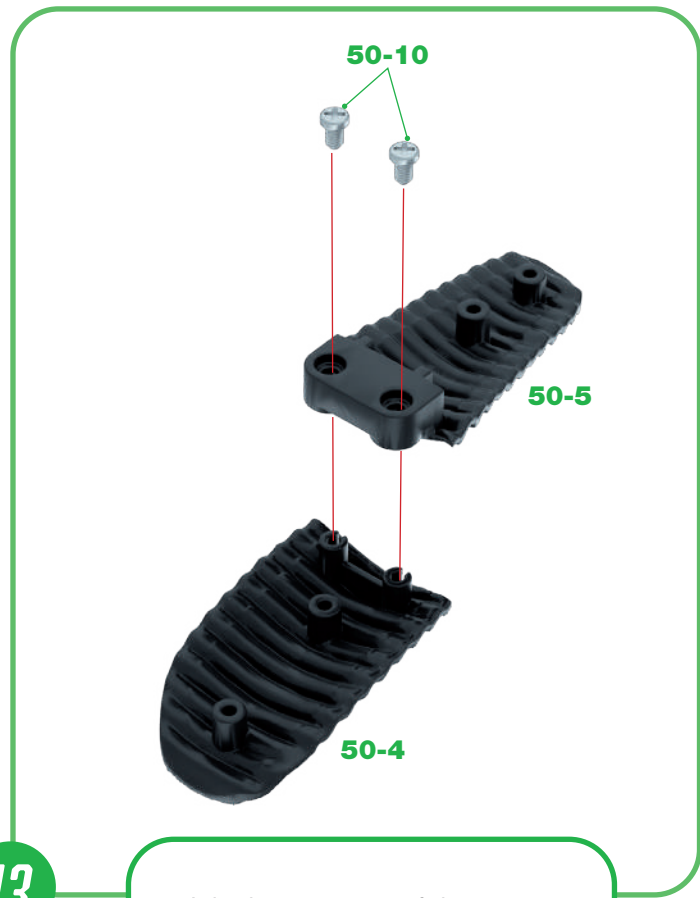
71

STAGE 50: THE RIGHT ARM (IV)



12

Secure parts **50-1** and **50-2** together using four 2.3x6mm screws **50-9**.



13

Join the two parts of the humerus protector together by placing part **50-5** over the raised screw sockets on part **50-4**. Secure in place using two 2.3x4mm screws **50-10**.

STAGE 50 IS COMPLETE



FURTHER MAGNETS HAVE BEEN FITTED TO THE HUMERUS WHICH HAS BEEN ATTACHED TO THE RADIUS.

STAGE 51: THE RIGHT ARM (V)

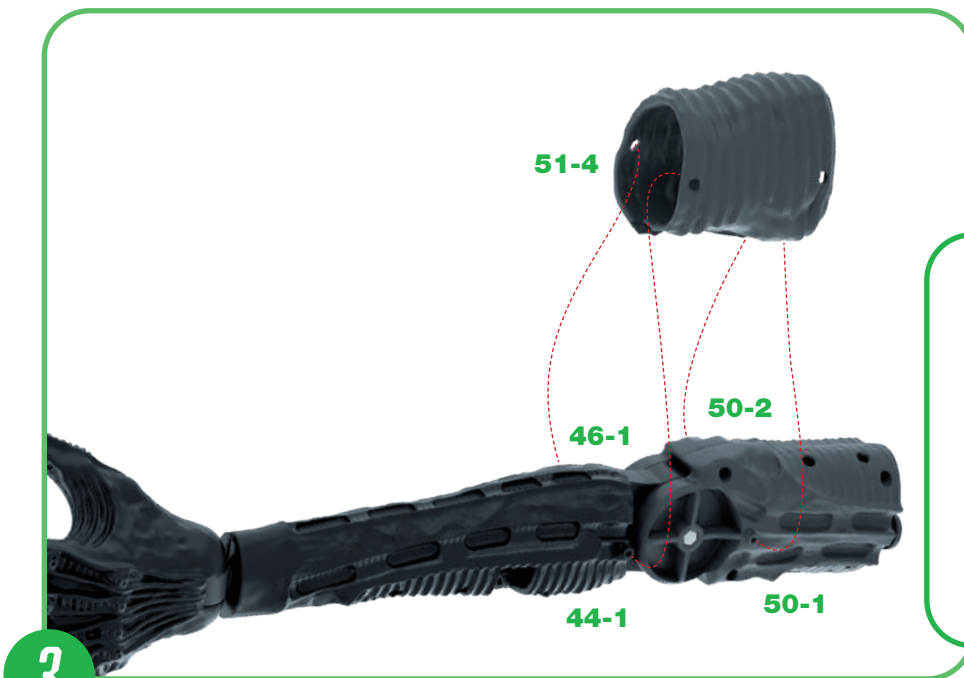
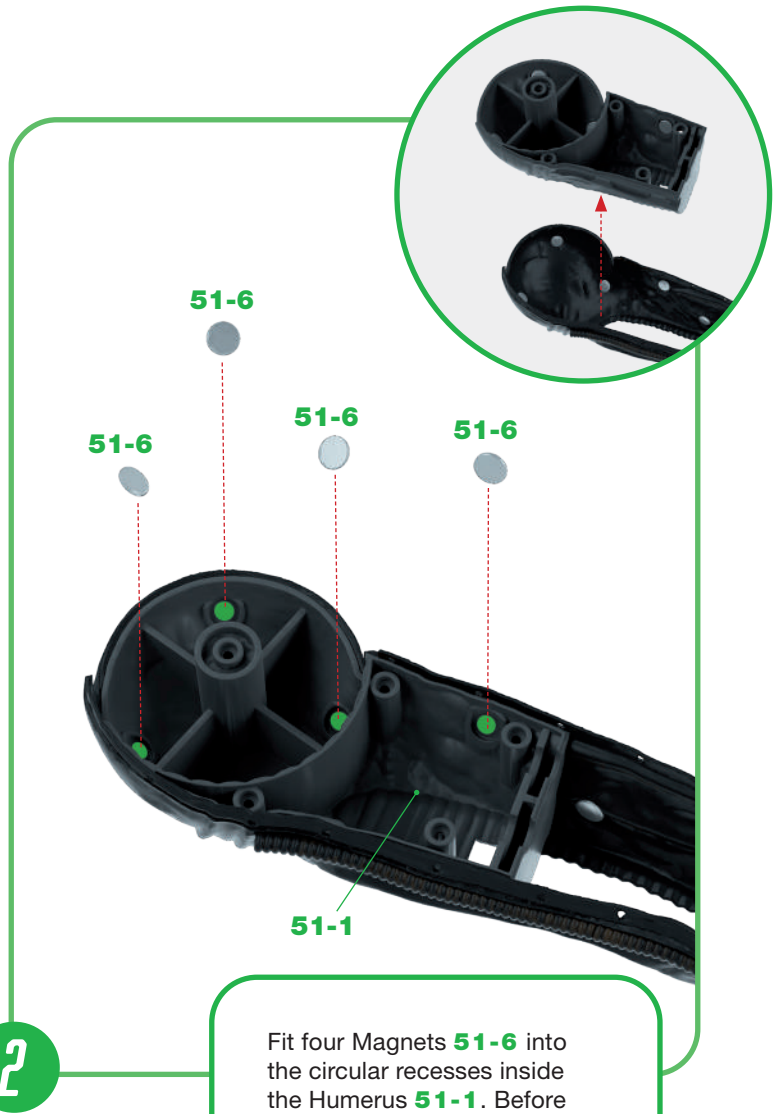
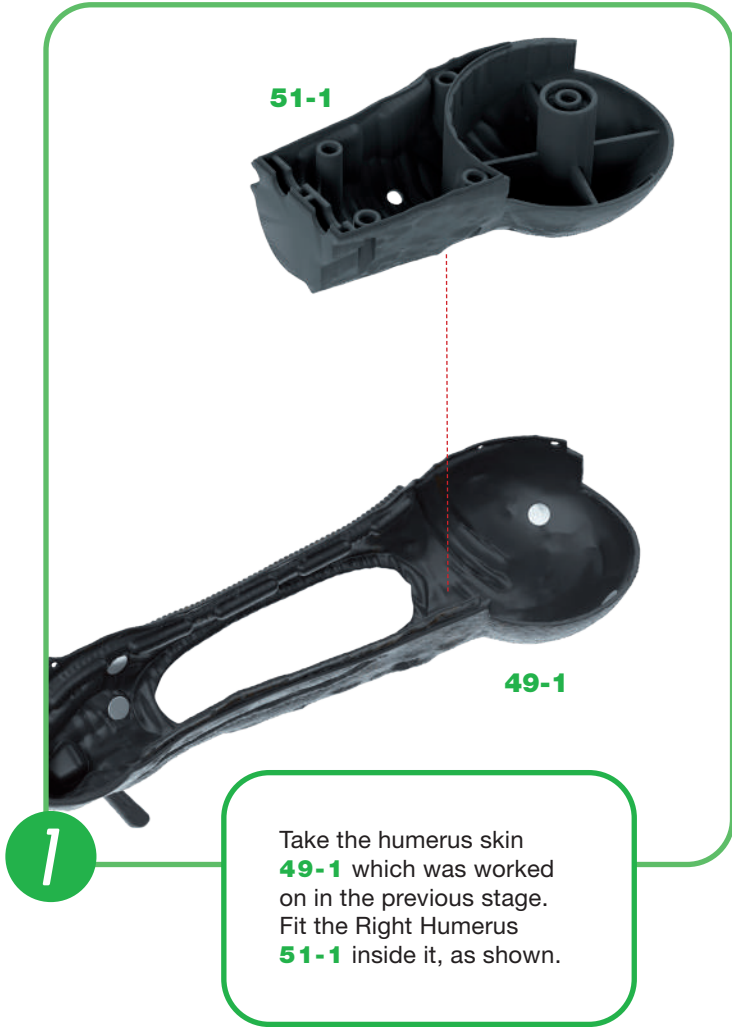
In this stage you will continue working on the Xenomorph's right arm.



PARTS SUPPLIED

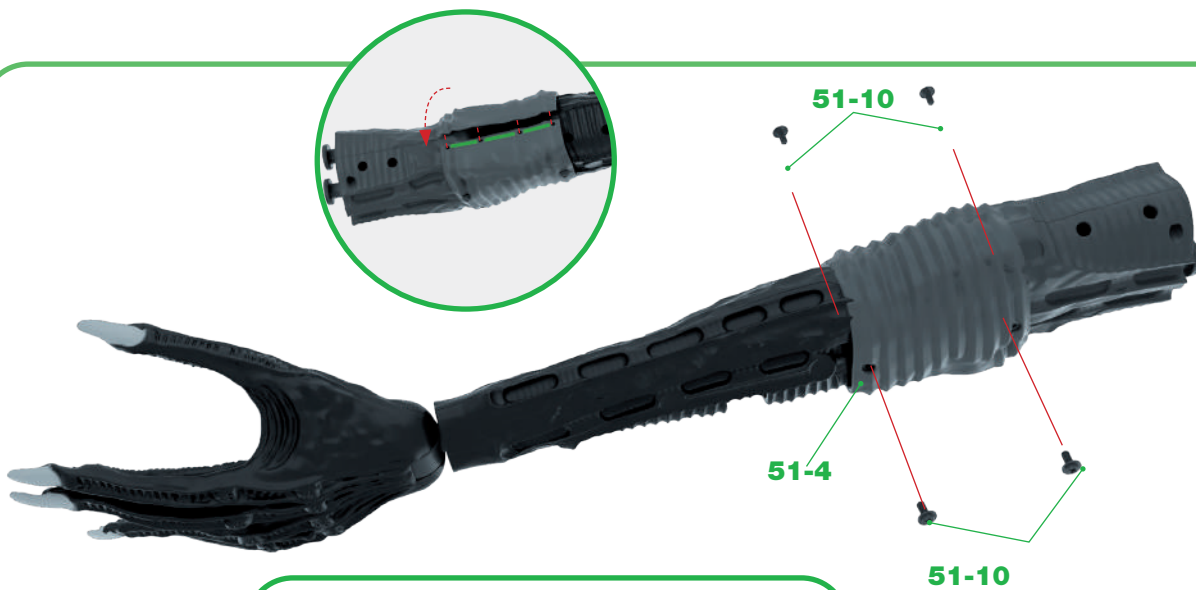
Ref.	Name	Qty.	Ref.	Name	Qty.
51-1	Right Humerus	1	51-6	Magnets	4
51-2	Humerus Joint 1	1	51-7	3x22mm screw	2
51-3	Humerus Joint 2	1	51-8	Nut	2
51-4	Elbow Skin	1	51-9	2.3x6mm screws (1 spare)	6
51-5	Bush	1	51-10	2.3x4mm Flange screws (1 spare)	5

STAGE 51: THE RIGHT ARM (V)



STAGE 51: THE RIGHT ARM (V)

4

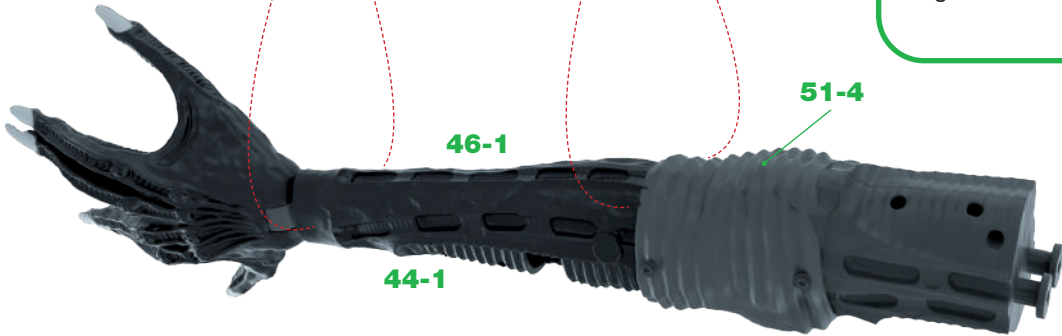


The Elbow Skin **51-4** is held in place using four 2.3x4mm Flange screws **51-10**; take care not to over-tighten these screws. Once the screws have been fitted, turn the assembly over and glue the edges of the Elbow Skin **51-4** together as shown in the inset photograph. Hold firmly together until the glue has set.

Take the radius skin assembly **45-1/47-1/47-6** which was removed in the last stage. Carefully open it and fit it around the wrist **47-6** next to the right hand. Also study the diagram in step 12 and note the position of the large hole in skin **45-1**. Check that the edge of skin **47-1** is over the edge of skin **45-1**. When certain that the parts are correctly positioned glue the edges of the wrist **47-6** together (inset left). Hold in place until the glue has set. Then glue together the edges of the radius skin **45-1** and **47-1**, as shown in the right inset picture. Again, hold in place until the glue has set.

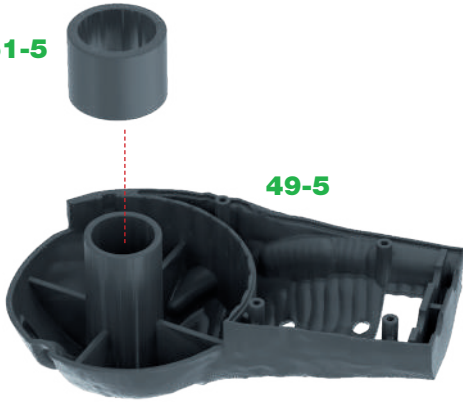


5



STAGE 51: THE RIGHT ARM (V)

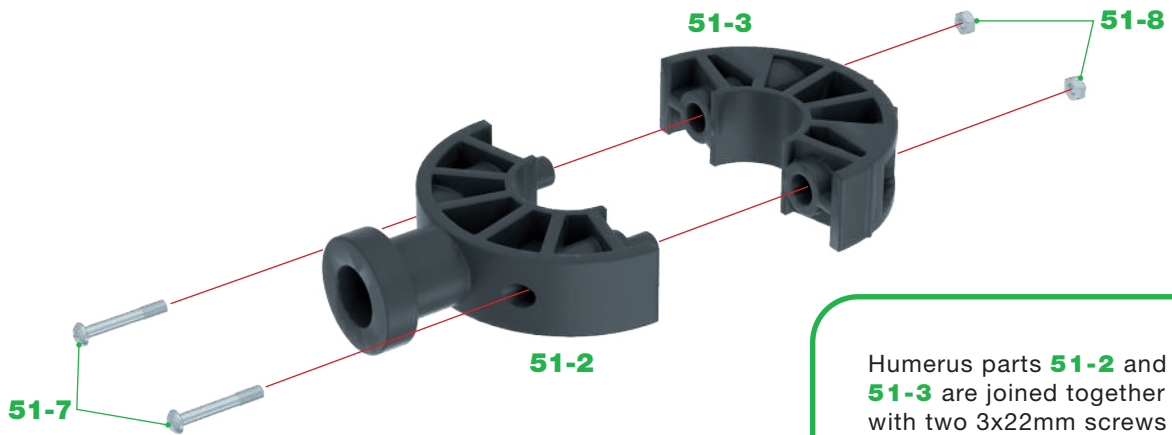
51-5



49-5

Take the humerus part **49-5** which was worked on in the previous stage and place the Bush **51-5** over the central shaft, as shown.

6



51-3

51-8

51-2

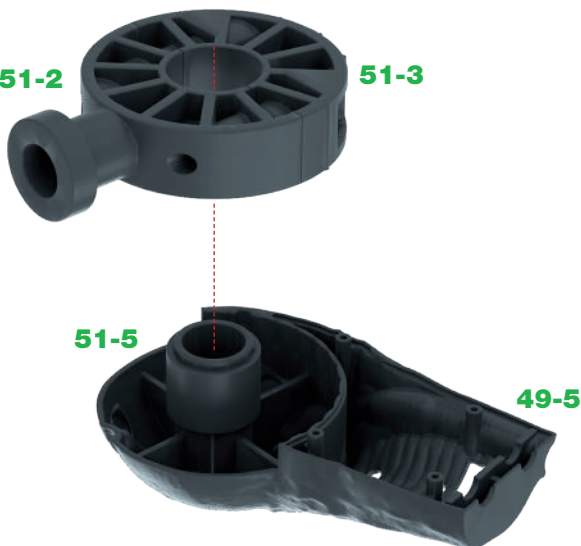
51-7

Humerus parts **51-2** and **51-3** are joined together with two 3x22mm screws **51-7** which pass through the holes in parts **51-2** and **51-3** and are secured in place with two nuts **51-8**. The nuts fit into hexagonal recesses in part **51-3**. Do not fully tighten the screws.

7

51-2

51-3



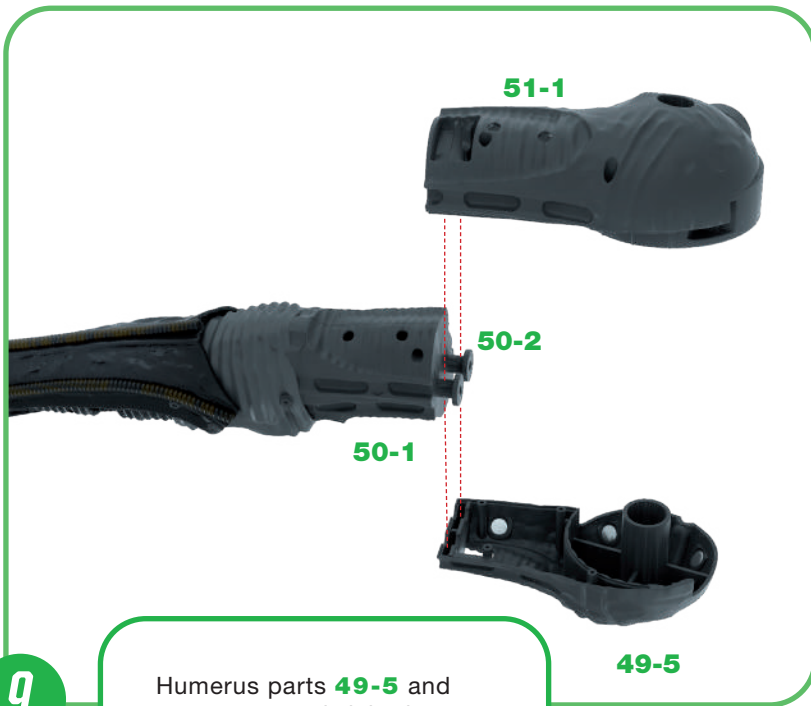
51-5

49-5

Note the position of Joint **51-2** when fitting the assembly **51-2/51-3** over the Bush **51-5**. Also note that there are slight ridges on Joint **51-3** which fit into slots in humerus **49-5**. Once in place, the screws **51-7** from the previous step may be fully tightened.

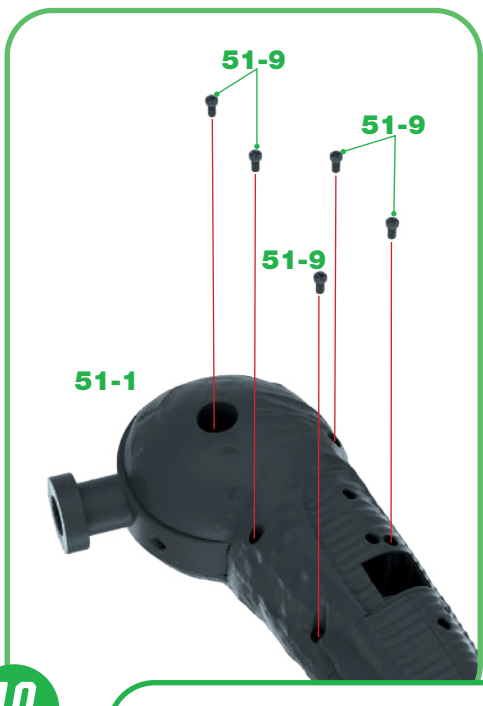
8

STAGE 51: THE RIGHT ARM (V)



9

Humerus parts **49-5** and **51-1** are sandwiched over the upper end of the humerus **50-1/50-2**. Study the diagram to see how the slots in parts **49-5** and **51-1** fit over the pegs on parts **50-1/50-2**.



10

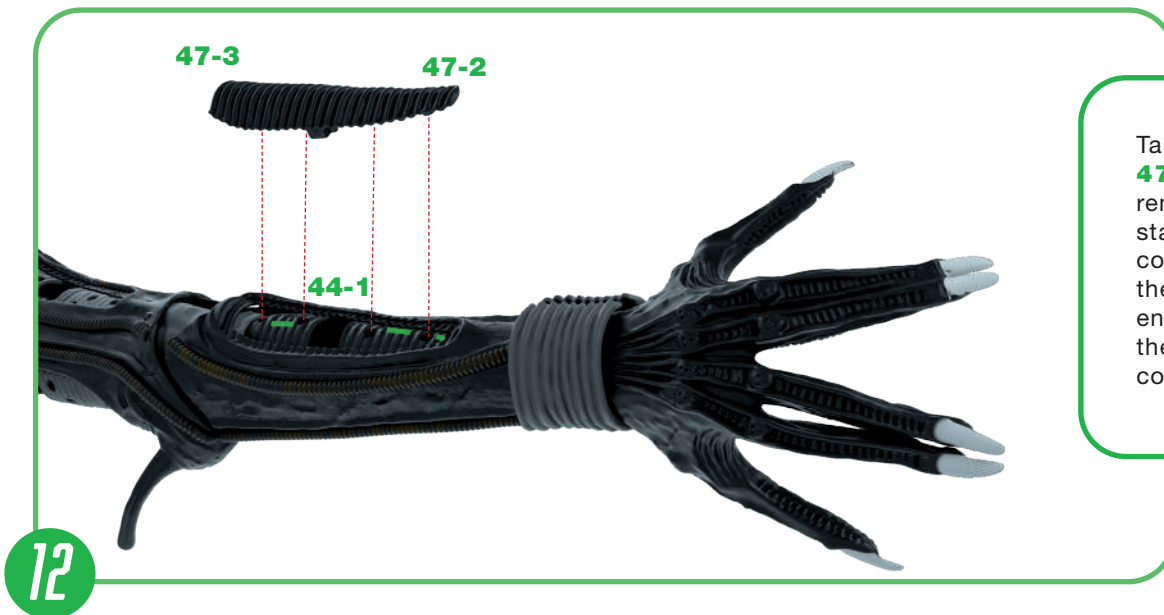
Holding the parts together, insert five 2.3x6mm screws **51-9** into the holes in Humerus **51-1** and tighten to secure the parts together.



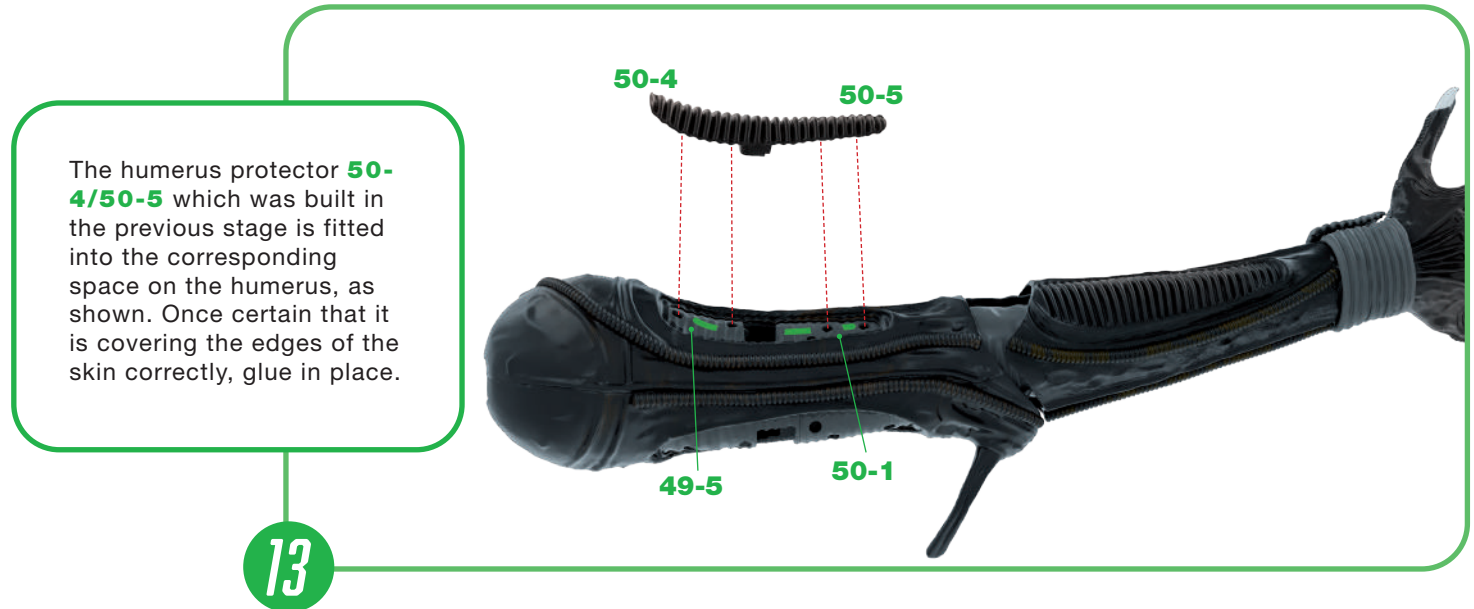
11

The humerus assembly **49-5/50-1/50-2/51-1** is now covered with the skin assemblies **48-1** and **49-1**. Study the diagram carefully and when certain of a good fit, glue two of the edges together. Hold in place until the glue has set. Once firmly stuck together, repeat the process to join the other two edges together.

STAGE 51: THE RIGHT ARM (V)



Take the radius protector **47-2/47-3** which was removed in the previous stage and fit it into the corresponding space on the radius **44-1**. After ensuring that it covers the edges of the skin correctly, glue in place.



The humerus protector **50-4/50-5** which was built in the previous stage is fitted into the corresponding space on the humerus, as shown. Once certain that it is covering the edges of the skin correctly, glue in place.

STAGE 51 IS COMPLETE



WITH THE SKIN BEING ADDED, THE ASSEMBLY OF THE RIGHT ARM IS ALMOST COMPLETE.

STAGE 52: THE LEFT HAND (I)

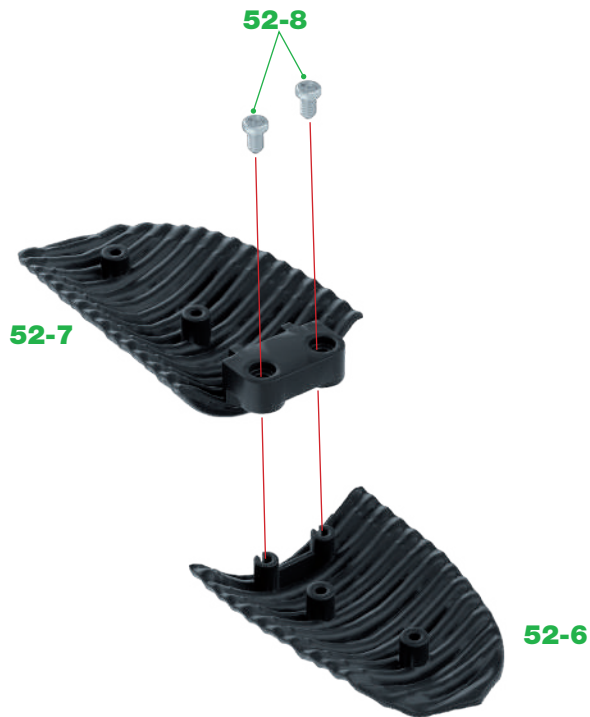
In this stage you will start to build parts of the left hand.



PARTS SUPPLIED

Ref.	Name	Qty.	Ref.	Name	Qty.
52-1	Left Hand	1	52-6	Humerus Protector	1
52-2	Left Finger L1	1	52-7	Humerus Protector	1
52-3	Left Finger L2	1	52-8	2.3x4mm screws (1 spare)	3
52-4	Left Finger L3	1	52-9	2.3x6mm screw (1 spare)	2
52-5	Connector	1			

STAGE 52: THE LEFT HAND (I)



To join the two halves of the humerus protector together, place the holes in Protector **52-7** over the raised screw sockets in Protector **52-6** and secure in place with two 2.3x4mm screws **52-8**.

Take the right arm assembly which was worked on in the previous stage. The Humerus Protector **52-6/52-7** is fitted into the space in the humerus assembly, as shown. After ensuring that it covers the edges of the skin correctly, glue in place. Put the arm assembly aside.



STAGE 52: THE LEFT HAND (I)

Work now begins on the left hand. Test-fit the pegs on the back of Left Finger L2 **52-3** into corresponding raised sockets on the back of the Left Hand **52-1** and glue in place.

3

52-3 (L2)



52-1

52-2

52-4 (L3)

Repeat the previous step to glue the Fingers L1 **52-2** and L3 **52-4** into the raised sockets in the back of the Left Hand **52-1**.

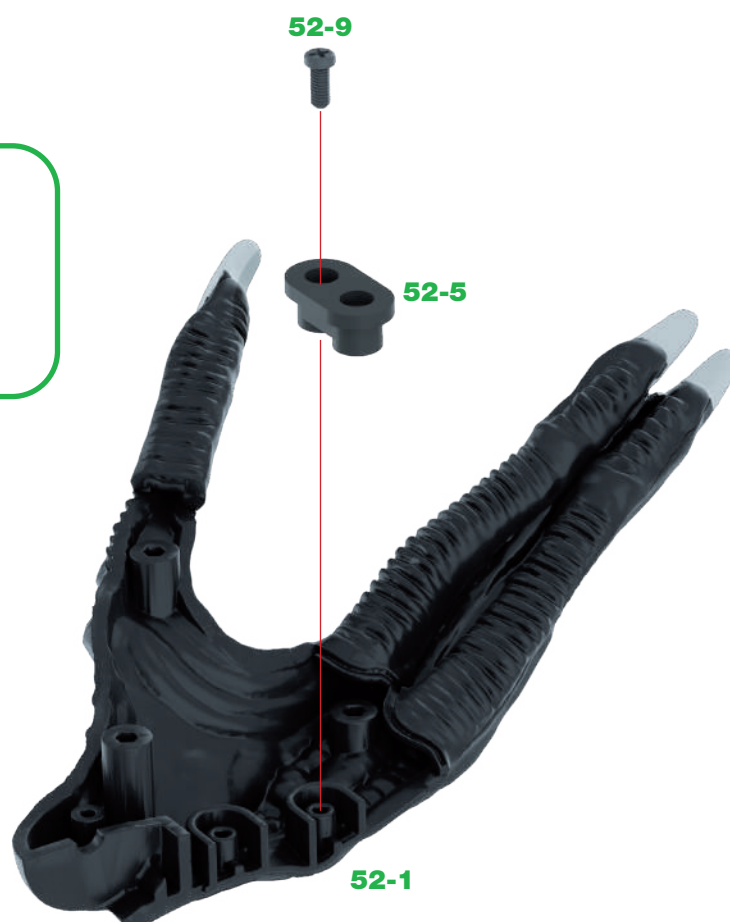
4



52-1 (L1)

STAGE 52: THE LEFT HAND (I)

Fit one side of the Connector **52-5** over the raised screw socket on the back of the Left Hand **52-1**. Secure in place with a 2.3x6mm screw **52-9**.



STAGE 52 AND PACK 7 IS NOW COMPLETE



THE ASSEMBLY OF THE RIGHT ARM HAS BEEN COMPLETED AND WORK HAS BEGUN ON THE LEFT HAND.